

# Bi-directional Transformations @ UMinho

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- User-driven** XML schema evolution coupled with document migration. Views of databases where updates to the view induce updates to the database.
- Automated** Data mappings for storing XML in relational databases.

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**Automated** Data mappings for storing XML in relational databases.

## Examples

**Refinements** Going from abstract to concrete.

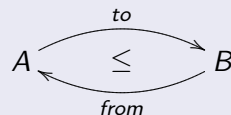
**Lenses** Going from concrete to abstract.

# Refinements

An abstract type  $A$  is mapped to a concrete type  $B$

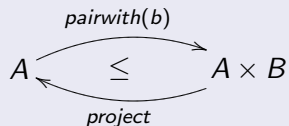
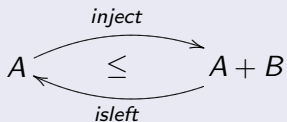
**Representation** Injective and total.

**Abstraction** Surjective and possibly partial.



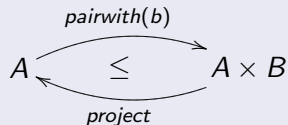
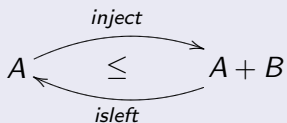
# Examples of Refinements

## Format evolution

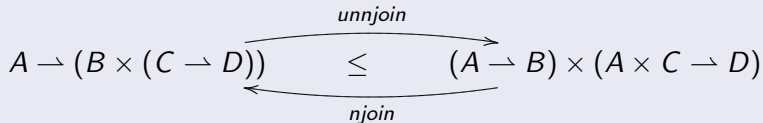


# Examples of Refinements

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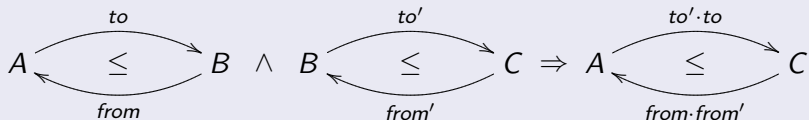


## Hierarchical to relational mappings



# Composition of Refinements

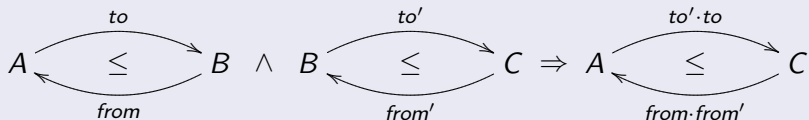
## Sequential composition



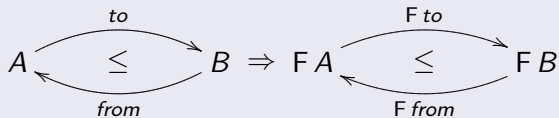


# Composition of Refinements

## Sequential composition



## Nesting



# Motivation

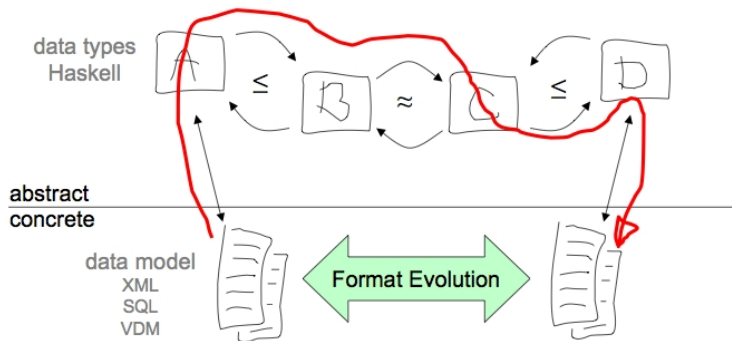
**Two-level** Type-level transformation of a data format coupled with the corresponding value-level transformation of data instances.

# Motivation

- Two-level** Type-level transformation of a data format coupled with the corresponding value-level transformation of data instances.
- Type-safe** Type-checking guarantees that the data migration functions are well-formed with respect to the type-level transformation.

# Ingredients

- Concrete data models are abstracted as Haskell data types.
- Type-level transformations are data refinements.
- Strategic programming to compose flexible rewrite systems.



# Strategic Programming

- Apply refinement steps ...
  - in what order?
  - how often?
  - at what depth?
  - under which conditions?
- Compose rewrite systems from:
  - basic rewrite rules and
  - combinators for traversal construction.

## Combinators

```
(>>>) :: Rule -> Rule -> Rule
(||)| :: Rule -> Rule -> Rule
nop :: Rule
many :: Rule -> Rule
once :: Rule -> Rule
```

# Some Implementation Details

## Representation of Types

```
data Type a where
  Int  :: Type Int
  List :: Type a -> Type [a]
  Prod :: Type a -> Type b -> Type (a,b)
  ...
```

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## Masquerade Changes as Views

```
data Rep a b = Rep {to :: a -> b, from :: b -> a}

data View a where
  View :: Rep a b -> Type b -> View (Type a)
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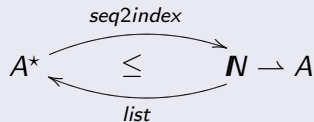
## The Type of Rules

```
type Rule = forall a . Type a -> Maybe (View (Type a))
```



# Examples of Rules

## Refine lists by maps



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## Rule Implementation

```
listmap :: Rule
listmap (List a) = Just (View rep (Map Int a))
    where rep = Rep {to = seq2index, from = list}
listmap _ = Nothing
```

# Examples of Rules

## Refine lists by maps



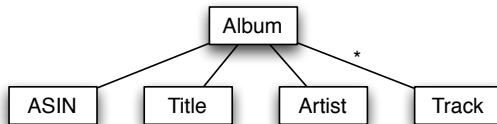
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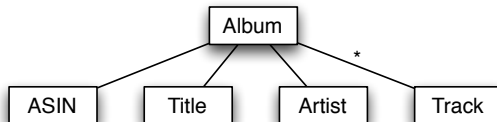
## Rewrite system for hierarchical-to-relational mapping

```
flatten :: Rule
flatten = many (once (listmap ||| mapprodmap ||| ...))
```

# Example



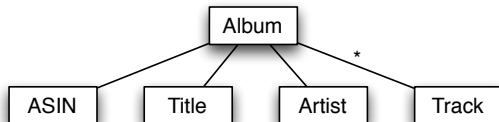
# Example



## Abstract representation

```
type Album = (String, (String, (String, [String])))
```

# Example



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## Converting to a relational database

```
> let (Just vw) = flatten (typeof :: [Album])  
> showType vw  
(Map Int (String,(String,String)), Map (Int,Int) String)
```

# Motivation

**Constrains** Rules must take into account constrain information such as primary and secondary keys.

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**Front-ends** To apply 2LT to real-world examples we need front-ends for popular data description languages, namely XML and SQL.

# Type Annotations

Types can be tagged

```
data Type a where
```

```
  ...
```

```
  Tag :: Tag -> Type a -> Type a
```

```
data Tag = Info {name :: Maybe Name,  
                 key  :: Maybe Key,  
                 refs :: [Key]}
```

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```

## Rules manipulate tags

$$\begin{aligned} & ({}_k A_r \multimap (B \times (C \multimap D)^o))^m \\ & \qquad \cong \\ & ({}_k A_r \multimap B)^m \times ({}_A A_{kr} \times C \multimap D)^o \end{aligned}$$

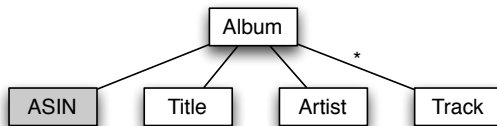
# Front-ends

## Group them in a class

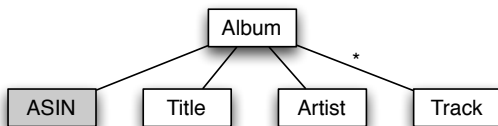
```
class FrontEnd t v | t -> v, v -> t where
  parsetype    :: t -> Maybe DynType
  printtype    :: Type a -> Maybe t
  parsevalue   :: Type a -> v -> Maybe a
  printvalue   :: Type a -> a -> Maybe v

instance FrontEnd XSD XML where ...
instance FrontEnd DDL DML where ...
instance FrontEnd VDM VDM where ...
```

# Example



# Example



## Converting to a relational database

$$({}_1String^{Asin} \rightarrow String^{Title} \times String^{Artist})^{Albums} \times (String_1^{Asin} \times Int \rightarrow String^{Track})^{Tracks}$$

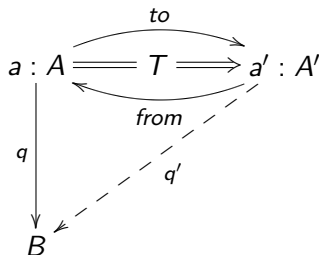
# Motivation

**Performance** The migration functions are very inefficient because of strategic combinators.

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**3LT** Coupled transformation should encompass not only types and values, but other artifacts like queries and producers.





# Point-free Functional Programming

## Some combinators

 $id :: A \rightarrow A$  $(\cdot) :: (B \rightarrow C) \rightarrow (A \rightarrow B) \rightarrow (A \rightarrow C)$  $fst :: A \times B \rightarrow A$  $snd :: A \times B \rightarrow B$  $(\Delta) :: (A \rightarrow B) \rightarrow (A \rightarrow C) \rightarrow (A \rightarrow B \times C)$

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## Some laws

 $f \cdot id = f \wedge id \cdot f = f$  $f \cdot (g \cdot h) = (f \cdot g) \cdot h$  $fst \cdot (f \Delta g) = f \wedge snd \cdot (f \Delta g) = g$  $fst \Delta snd = id$  $(f \Delta g) \cdot h = (f \cdot h) \Delta (g \cdot h)$

# Rewriting Point-free Expressions

## Type-safe representation of functions

```
data PF f where
```

```
  Id    :: PF (a -> a)
```

```
  Fst   :: PF ((a,b) -> a)
```

```
  (/\\) :: PF (a -> b) -> PF (a -> c) -> PF (a -> (b,c))
```

```
  ...
```

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  ...
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## Another strategic rewrite system

```
type RULE = forall f . Type f -> PF f -> RewriteM (PF f)
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```

## Another strategic rewrite system

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type RULE = forall f . Type f -> PF f -> RewriteM (PF f)
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## Migration functions represented in point-free

```
data Rep a b = Rep {to :: PF (a -> b), from :: PF (b -> a)}
```

```
data View a where
```

```
  View :: Rep a b -> Type b -> View (Type a)
```

```
type Rule = forall a . Type a -> Maybe (View (Type a))
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# Example

## Type refinement

```
type Album      = (String, (String, (String, [String])))  
type AlbumsDB = (Map Int (String, (String, String)),  
                  Map (Int, Int) String)
```

# Example

## Type refinement

```
type Album      = (String, (String, (String, [String])))  
type AlbumsDB = (Map Int (String, (String, String)),  
                 Map (Int, Int) String)
```

## Query migration

```
getArtists :: [Album] -> [String]  
getArtists = List.map (fst . snd . snd)  
  
getArtists' :: AlbumsDB -> [String]  
getArtists' = elems . Map.map (snd . snd) . fst
```

# Motivation

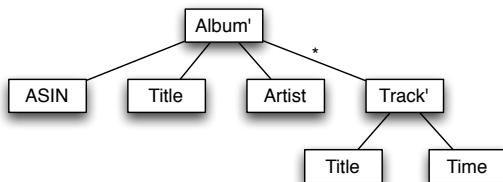
**Partiality** To deal correctly with query migration the abstraction function must be explicitly partial.



# Motivation

**Partiality** To deal correctly with query migration the abstraction function must be explicitly partial.

**Generics** How to deal with structure-shy languages like XPath?  
Does `//Title` returns the expected results after refining tracks to have both title and duration?



# Composition With Partiality

## Sequential composition

$$\begin{aligned}
 A + 1 &\xleftarrow{\text{from}} B \wedge B + 1 \xleftarrow{\text{from}'} C \\
 &\Rightarrow \\
 A + 1 &\xleftarrow{\text{id} \nabla \text{inr}} (A + 1) + 1 \xleftarrow{\text{from} + \text{id}} B + 1 \xleftarrow{\text{from}'} C
 \end{aligned}$$

## Nesting

$$\begin{aligned}
 A + 1 &\xleftarrow{\text{from}} B \\
 &\Rightarrow \\
 [A] + 1 &\xleftarrow{\text{inl} \cdot \text{concat}} [[A]] \xleftarrow{\text{map } (\text{wrap} \nabla \text{nil})} [A + 1] \xleftarrow{\text{map from}} [B]
 \end{aligned}$$

# Structure-Shy Languages

## SYB

```
(▷) :: T → T → T  
mapT :: T → T  
mkTA :: (A → A) → T  
apTA :: T → (A → A)  
mapQ :: Q R → Q R  
mkQA :: (A → R) → Q R  
apQA :: Q R → (A → R)
```

## XPath

```
child :: Q [*]  
descorself :: Q [*]  
name :: String → Q[*]  
(/) :: Q [*] → Q R → Q R
```

# Specializing Structure-Shy Programs

## Some Laws

$$apT_A (f \triangleright g) = apT_A f \cdot apT_A g$$

$$apT_A (mkT_A f) = f$$

$$apT_A (mkT_B f) = id, \text{ if } A \neq B$$

$$apT_{(A \times B)} (mapT f) = apT_A f \times apT_B f$$

$$apQ_A (mkQ_A f) = f$$

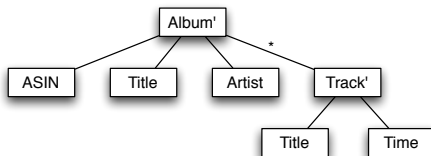
$$apQ_A (mkQ_B f) = zero, \text{ if } A \neq B$$

$$apQ_{(A \times B)} (mapQ f) = plus \cdot (apQ_A f \times apQ_B f)$$

$$descendant = everything \ child$$

$$apQ_A (f/g) = fold \cdot map (apQ_* g) \cdot apQ_A f$$

# Example



## Specialization of //Title to Album'

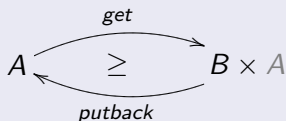
```
cat . (map (mkAny . title) /\  
      concat . map (map (mkAny . track_title) . tracks))  
where title = fst . snd . unAlbum'  
      tracks = snd . snd . snd . unAlbum'  
      track_title = fst . unTrack'
```

## Specialization of //Title to Album composed with abstraction

```
map (mkAny . title)  
  where title = fst . snd . unAlbum'
```

# Lenses

A concrete type  $A$  is abstracted into a view  $B$



## Properties

**Acceptability** *putback* must be injective on first argument.

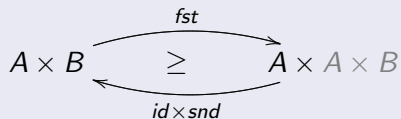
$$\text{get} \cdot \text{putback} \sqsubseteq \text{fst}$$

**Stability** If the target does not change, neither should the source.

$$\text{putback} \cdot (\text{get} \triangle \text{id}) \sqsubseteq \text{id}$$

# Example of Lenses

## Drop field



# Composition of Lens

## Sequential composition

$$\begin{array}{c}
 \begin{array}{ccc}
 A & \begin{array}{c} \xrightarrow{\text{get}} \\ \geq \\ \xleftarrow{\text{putback}} \end{array} & B \times A \quad \wedge \quad B \\
 & & \begin{array}{c} \xrightarrow{\text{get}'} \\ \geq \\ \xleftarrow{\text{putback}'} \end{array} & C \times B
 \end{array} \\
 \Rightarrow \\
 \begin{array}{ccc}
 A & \begin{array}{c} \xrightarrow{\text{get}' \cdot \text{get}} \\ \geq \\ \xleftarrow{\quad} \end{array} & C \times A
 \end{array} \\
 \\
 A \xleftarrow{\text{putback}} B \times A \xleftarrow{\text{putback}' \times \text{id}} (C \times B) \times A \xleftarrow{(\text{id} \times \text{get}) \Delta \text{id}} C \times A
 \end{array}$$



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- We want a single version of 2LT but...
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- And we would love to support lenses!