

Putting interactors together ...

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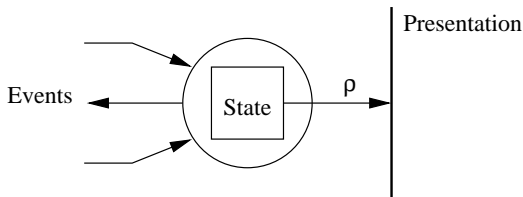
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Interactors

- Framework for structuring user interface specifications:
[Faconti & Paternò, 90] [Duke & Harrison, 95].
- Objects with a rendering relation that maps their internal state into some presentation medium:



- Behaviour specifications in MAL [Campos 2001] or LOTOS [Paternò 95]

Interactors

- Hierarchical ('tree-like' aggregation) composition does not promote a clear separation of concerns between **modelling interactors** and the specification of how they are **organized** into an architecture and how they **interact** with each other

Aims

- Adopt an **exogenous coordination** approach, close to Arbab's REo
- Given that both **interactors** and **connectors** exhibit *reactive* behaviour, look for a **common modelling language**.

Plan

- A modal language, with transitions indexed by (sub-)sets of actions
- Modelling interactors
- Modelling the coordination layer
- Configurations (putting everything together)
- Future work

A logic for behaviour

$$\langle a \rangle \phi$$

where interpretation 'indexed by a ' is replaced by

'indexed by sth of which a is part of'

- modalities are relative to sets of actions regarded as **factors** of a (eventually larger) compound action.
- **positive** or **negative** action *factors*: K and $\sim K$, for $K \subseteq Act$

A logic for behaviour

$$\phi ::= \Psi \mid \text{true} \mid \text{false} \mid \phi_1 \wedge \phi_2 \mid \phi_1 \vee \phi_2 \mid \phi_1 \rightarrow \phi_2 \mid \langle W \rangle \phi \mid [W] \phi$$

Satisfiability

$$s \models \langle W \rangle \phi \equiv \langle \exists s' : \langle \exists \theta : s \xrightarrow{\theta} s' : W < \theta \rangle : s' \models \phi \rangle$$

$$s \models [W] \phi \equiv \langle \forall s' : \langle \exists \theta : s \xrightarrow{\theta} s' : W < \theta \rangle : s' \models \phi \rangle$$

where

$$W < X \triangleq \begin{cases} W = K, \text{ for } K \subseteq \text{Act} & \Rightarrow K \subseteq X \\ W = \sim K, \text{ for } K \subseteq \text{Act} & \Rightarrow K \not\subseteq X \end{cases}$$

A logic for behaviour

Extension to families

$$s \models \langle F \rangle \phi \equiv \langle \exists W : W \in F : \langle W \rangle \phi \rangle$$

$$s \models [F] \phi \equiv \langle \forall W : W \in F : [W] \phi \rangle$$

where $F \subseteq (\mathcal{P}(\text{Act}) \cup \sim \mathcal{P}(\text{Act}))$.

- $\langle abc \rangle$ vs $\langle J, K, L \rangle$

A logic for behaviour

Lemma

For all $a, a' \in \text{Act}$, $K, K' \subseteq \text{Act}$,

$$[a]\phi \Rightarrow [aa']\phi \quad \text{and} \quad \langle a \rangle\phi \Leftarrow \langle aa' \rangle\phi \quad (1)$$

$$[K]\phi \Leftarrow [K, K']\phi \quad \text{and} \quad \langle K \rangle\phi \Rightarrow \langle K, K' \rangle\phi \quad (2)$$

$$[K]\phi \wedge [K']\phi \equiv [K, K']\phi \quad (3)$$

$$\langle K \rangle\phi \vee \langle K' \rangle\phi \equiv \langle K, K' \rangle\phi \quad (4)$$

for K and K' action factors both positive or both negative,

$$[K, K']\phi \Rightarrow [K \cup K']\phi \quad (5)$$

$$\langle K, K' \rangle\phi \Leftarrow \langle K \cup K' \rangle\phi \quad (6)$$

A logic for behaviour

Proof

$$\begin{aligned}
 & s \models [a]\phi \\
 \equiv & \quad \{ \text{definition} \} \\
 & \langle \forall s' : \langle \exists \theta : s \xrightarrow{\theta} s' : \{a\} \subseteq \theta \rangle : s' \models \phi \rangle \\
 \Leftarrow & \quad \{ \text{set inclusion} \} \\
 & \langle \forall s' : \langle \exists \theta : s \xrightarrow{\theta} s' : \{a, a'\} \subseteq \theta \rangle : s' \models \phi \rangle \\
 \equiv & \quad \{ \text{definition} \} \\
 & s \models [aa']\phi
 \end{aligned}$$



Typical properties

- to preclude interactions in which some action factor K is absent:

$$\text{only } K \triangleq [\sim K]\text{false} \quad (7)$$

$$\text{forbid } K \triangleq \text{only } \sim K \quad (8)$$

- to assert the existence of at least a transition of which a particular action pattern is a factor:

$$\text{perm } K \triangleq \langle K \rangle \text{true} \quad (9)$$

or

$$\text{mandatory } K \triangleq \langle - \rangle \text{true} \wedge \text{only } K \quad (10)$$

- nested modalities: $[K]\langle L \rangle \phi$

Interactors

interactor *window*

attributes

vis *visible, newinfo : bool*

actions

hide show update invalidate

axioms

[*hide*] \neg *visible*

[*show*] *visible*

[*update*] *newinfo*

[*invalidate*] \neg *newinfo*

Figure: A **window** interactor

Example

interactor *space*

attributes

vis *state* : {*open*, *closed*}

actions

open close

axioms

perm open \rightarrow *state* = *closed*

[*open*] *state* = *open*

perm close \rightarrow *state* = *open*

[*close*] *state* = *closed*

Figure: The *space* interactor

Compositing interactors

The 'classical', tree-like, recipe:

- import two instances of the *window* interactor into the *space* interactor.
- add axioms:
 - CR1 the open indicator must be made visible and have its information updated whenever the system is opened.
 - CR2 the close indicator must be made visible and have its information updated whenever the system is closed.

Compositing interactors

interactor *spaceSign*

aggregates

window via ol

window via cl

attributes

vis *state* : { *open*, *closed* }

actions

vis *open close*

axioms

perm open \rightarrow *state* = *closed*

[*open*] *state'* = *open*

perm close \rightarrow *state* = *open*

[*close*] *state'* = *closed*

only { *S.open*, *ol.update*, *ol.show* }

\vee only { *S.close*, *cl.update*, *cl.show* }

Connectors

Connectors are specified at two levels:

- the **data** level, which records the flow of data, through a relation

$$\text{data}.\llbracket C \rrbracket : \mathbb{D}^n \longleftarrow \mathbb{D}^m$$

- the **behavioural** level which prescribes the activation patterns for their ports, through an assertion

$$\text{port}.\llbracket C \rrbracket$$

over its **sort** $\text{sort}.\llbracket C \rrbracket$.

Elementary connectors

Synchronous channel

$$\begin{aligned}\text{data}.\llbracket a \longrightarrow a' \rrbracket &= \text{Id}_{\mathbb{D}} & \text{sort}.\llbracket a \longrightarrow a' \rrbracket &= \{aa'\} \\ \text{port}.\llbracket a \longrightarrow a' \rrbracket &= \text{only } aa'\end{aligned}$$

unreliable channel

$$\begin{aligned}\text{data}.\llbracket a \xrightarrow{\diamond} a' \rrbracket &\subseteq \text{Id}_{\mathbb{D}} & \text{sort}.\llbracket a \xrightarrow{\diamond} a' \rrbracket &= \{a, aa'\} \\ \text{port}.\llbracket a \xrightarrow{\diamond} a' \rrbracket &= \text{only } a\end{aligned}$$

Elementary connectors

Filter channel

$$\begin{aligned} \text{data}.\llbracket a \xrightarrow{\phi} a' \rrbracket &= R_{\phi} & \text{sort}.\llbracket a \xrightarrow{\phi} a' \rrbracket &= \{aa'\} \\ \text{port}.\llbracket a \xrightarrow{\phi} a't \rrbracket &= \text{only } aa' \end{aligned}$$

Fifo1 channel

$$\begin{aligned} \text{data}.\llbracket a \multimap a' \rrbracket &= \text{Id}_{\mathbb{D}} & \text{sort}.\llbracket a \multimap a' \rrbracket &= \{a, a'\} \\ \text{port}.\llbracket a \multimap a' \rrbracket &= [a]\text{only } a', \sim a \end{aligned}$$

This port specification equivaless to $[a](\text{only } a' \wedge \text{forbid } a)$, formalising the intuition of a strict alternation between the activation of ports a and a' .

Elementary connectors

Sync drain

$$\begin{aligned} \text{data.} \llbracket a \xrightarrow{\nabla} a' \rrbracket &= \mathbb{D} \times \mathbb{D} & \text{sort.} \llbracket a \xrightarrow{\nabla} a' \rrbracket &= \{aa'\} \\ \text{port.} \llbracket a \xrightarrow{\nabla} a' \rrbracket &= \text{only } aa' \end{aligned}$$

Async drain

$$\begin{aligned} \text{data.} \llbracket a \xrightarrow{\nabla} a' \rrbracket &= \mathbb{D} \times \mathbb{D} & \text{sort.} \llbracket a \xrightarrow{\nabla} a' \rrbracket &= \{a, a'\} \\ \text{port.} \llbracket a \xrightarrow{\nabla} a' \rrbracket &= \text{only } a, a' \wedge \text{forbid } aa' \end{aligned}$$

New connectors from old

Terminology

- 'nomal' forms:

$$\text{port.}[\![C]\!] = \phi_1 \vee \phi_2 \vee \cdots \vee \phi_n$$

where each ϕ_i is a conjunction of

$$\underbrace{[K] \cdots [K]}_n \text{ only } F$$

each ϕ_i is either a non modal proposition, a only F assertion, for a family F of both positive or negative action factors prefixed by zero or more henceforth connectives $[x]$ for the same action x , or else a conjunction thereof.

- $t_{\#a}$, for $t \in \mathbb{D}^n$ and $a \in \mathcal{P}$, as the component of data tuple t corresponding to port a .

New connectors from old

Join

Purpose: to place two connectors side-by-side

$$\text{data}.\llbracket C_1 \boxtimes C_2 \rrbracket = \text{data}.\llbracket C_1 \rrbracket \times \text{data}.\llbracket C_2 \rrbracket$$

$$\text{sort}.\llbracket C_1 \boxtimes C_2 \rrbracket = \text{sort}.\llbracket C_1 \rrbracket \cup \text{sort}.\llbracket C_2 \rrbracket$$

$$\text{port}.\llbracket C_1 \boxtimes C_2 \rrbracket = \text{port}.\llbracket C_1 \rrbracket \vee \text{port}.\llbracket C_2 \rrbracket$$

New connectors from old

Why sorts?

Example:

$$\text{port.} \llbracket (a \longrightarrow a' \boxtimes c \longrightarrow c') \rrbracket = \text{only } aa' \vee \text{only } cc'$$

If, say, assertion $\text{only } aa'$ is not interpreted wrt the sort of the new connector, but to the set of its ports instead, a transition labelled by $aa'c$ would be valid.

New connectors from old

Right share $(\mathbb{C}_j^i > z)$

Purpose: share **input** ports

$$r(\text{data}.\llbracket \mathbb{C}_j^i > z \rrbracket) t \text{ iff} \\ t'(\text{data}.\llbracket \mathbb{C} \rrbracket) t \wedge r|_z = t'_{|i,j} \wedge (r_{\#z} = t'_{\#i} \vee r_{\#z} = t'_{\#j})$$

$$\text{port}.\llbracket (\mathbb{C}_j^i > z) \rrbracket = \{z \leftarrow i, z \leftarrow j\} \text{port}.\llbracket \mathbb{C} \rrbracket$$

over

$$\text{sort}.\llbracket (\mathbb{C}_j^i > z) \rrbracket = \{z \leftarrow i, z \leftarrow j\} \text{sort}.\llbracket \mathbb{C} \rrbracket$$

New connectors from old

Example

$$\left(\begin{array}{c} a \longrightarrow a' \\ b \xrightarrow{\square} b' \end{array} \right) \begin{array}{c} a' \\ b' \end{array} > w = \begin{array}{c} a \xrightarrow{\quad} w \\ b \xrightarrow{\square} w \end{array}$$

Figure: A *merger*: only $aw \vee [b]$ only $w, \sim b$.

New connectors from old

Left share ($z <_j^i \mathbb{C}$)

Purpose: share **output** ports

$$\begin{aligned} \text{port.} \llbracket (z <_j^i \mathbb{C}) \rrbracket &= \sigma(\langle \bigwedge \phi_\theta : i \in \theta \vee j \in \theta : \phi_\theta \rangle \\ &\quad \vee \langle \bigvee \phi_{\theta'} : i \notin \theta' \wedge j \notin \theta' : \phi_{\theta'} \rangle) \end{aligned}$$

and

$$\text{sort.} \llbracket (z <_j^i \mathbb{C}) \rrbracket = \{z \leftarrow i, z \leftarrow j\} \text{sort.} \llbracket \mathbb{C} \rrbracket$$

On the other hand, relation $\text{data.} \llbracket z <_j^i \mathbb{C} \rrbracket : \mathbb{D}^n \leftarrow \mathbb{D}^{m-1}$ is given by

$$\begin{aligned} t' (\text{data.} \llbracket z <_j^i \mathbb{C} \rrbracket) r &\text{ iff} \\ t' (\text{data.} \llbracket \mathbb{C} \rrbracket) t \wedge r|_z &= t|_{i,j} \wedge r_{\#z} = t_{\#i} = t_{\#j} \end{aligned}$$

New connectors from old

Example

Sharing input ports a and b in a connector composed by three, otherwise no interfering, synchronous channels,

$$\begin{aligned}
 & \text{port.} \llbracket z \prec_b^a (\mathbb{C}_{a,a'} \boxtimes \mathbb{C}_{b,b'} \boxtimes \mathbb{C}_{c,c'}) \rrbracket \\
 \equiv & \quad \{ \text{definition} \} \\
 & \{ z \leftarrow a, z \leftarrow b \} (\text{only } aa' \wedge \text{only } bb') \vee \text{only } cc' \\
 \equiv & \quad \{ \text{renaming and (3)} \} \\
 & \text{only } za', zb' \vee \text{only } cc' \\
 \Rightarrow & \quad \{ \text{by (5)} \} \\
 & \text{only } za'b' \vee \text{only } cc'
 \end{aligned}$$

which asserts that input on z co-occurs with output at both a' and b' .

Example

$$z \prec_b^a \begin{pmatrix} a \longrightarrow a' \\ b \dashrightarrow b' \\ c \longrightarrow c' \end{pmatrix} = \begin{array}{c} \text{ } \\ z \begin{array}{l} \curvearrowright a' \\ \dashrightarrow b' \\ \longrightarrow c' \end{array} \end{array}$$

$$\begin{aligned} & \text{port.} \llbracket z <_b^a (\mathbb{C}_{a,a'} \boxtimes \mathbb{C}_{b,b'} \boxtimes \mathbb{C}_{c,c'}) \rrbracket \\ \equiv & \quad \{ \text{definition} \} \\ & \{ z \leftarrow a, z \leftarrow b \} (\text{only } aa' \wedge [b] \text{only } b', \sim b) \vee \text{only } cc' \\ \equiv & \quad \{ \text{renaming} \} \\ & (\text{only } za' \wedge [z] \text{only } b', \sim b) \vee \text{only } cc' \end{aligned}$$

New connectors from old

Hook $\mathbb{C} \hookrightarrow_i^j$

Purpose: connect an **input** to an **output** port

Let $\Phi = \text{port.}[\mathbb{C}]$. $\Phi \hookrightarrow_i^j = \Gamma \wedge \Psi$, where

- Remove from Φ all assertions μ_i and μ_j which involve at least an occurrence of action i or j , respectively. Let Ψ be the remaining formula, *i.e.*, the original Φ where all removed μ are replaced by the relevant identity (either true or false).
- For all μ involving simultaneously actions i and j , compute $\gamma = \{\emptyset \leftarrow i, \emptyset \leftarrow j\} \mu$.
- For all pairs μ_i and μ_j , involving i and j , respectively, compute $\gamma = \overline{\mu_i \mu_j}$ by

New connectors from old

Hook $\mathbb{C} \hookrightarrow_i^j$

$$\left\{ \begin{array}{l} \mu_i = \text{only } iK \wedge \mu_j = \text{only } jL \rightsquigarrow \text{only } K, L \\ \mu_i = \text{only } iK \wedge \mu_j = \underbrace{[j] \cdots [j]}_n \text{ only } L, \sim j \rightsquigarrow \\ \quad \underbrace{[K] \cdots [K]}_n \text{ only } L, \sim K \\ \mu_i = \underbrace{[K] \cdots [K]}_m \text{ only } i \wedge \mu_j = \text{only } jL \rightsquigarrow \underbrace{[K] \cdots [K]}_m \text{ only } L \\ \mu_i = \underbrace{[K] \cdots [K]}_m \text{ only } i \wedge \mu_j = \underbrace{[j] \cdots [j]}_n \text{ only } L, \sim j \rightsquigarrow \\ \quad \underbrace{[K] \cdots [K]}_{m+n} \text{ only } L, \sim K \end{array} \right.$$

New connectors from old

Hook $\mathbb{C} \hookrightarrow_i^j$

- The sort of $\mathbb{C} \hookrightarrow_i^j$ is obtained from that of \mathbb{C} by consistently removing from each elementary interaction port identifiers i and j .
- The effect of *hook* on data, assuming $\text{data}.\llbracket \mathbb{C} \rrbracket : \mathbb{D}^n \longleftarrow \mathbb{D}^m$, is modelled by relation

$$\text{data}.\llbracket \mathbb{C} \hookrightarrow_i^j \rrbracket : \mathbb{D}^{n-1} \longleftarrow \mathbb{D}^{m-1}$$

specified by

$$t'_j (\text{data}.\llbracket \mathbb{C} \hookrightarrow_i^j \rrbracket) t_i \quad \text{iff} \quad t' (\text{data}.\llbracket \mathbb{C} \rrbracket) t \wedge t'_{\#j} = t_{\#i}$$

New connectors from old

Examples

Hooking a synchronous channel:

$$(\text{only } aa') \mathrel{\mathfrak{I}}_{a'}^a = \text{only } \emptyset = [\sim\emptyset]\text{false} = \text{true}$$

Hooking a false a 1-place buffer:

$$[a](\text{only } a', \sim a) \mathrel{\mathfrak{I}}_{a'}^a = [\emptyset](\text{true} \wedge \text{false}) = \text{false}$$

New connectors from old

Examples

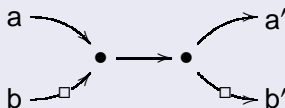


Figure: An example of *hook* usage.

New connectors from old

Examples

$$\text{port.}[(M \boxtimes B) \wr_z^w]$$

$$\equiv \{ \text{definition} \}$$

$$((\text{only } aw \vee [b]\text{only } w, \sim b) \vee (\text{only } za' \wedge [z]\text{only } b', \sim z)) \wr_z^w$$

$$\equiv \{ \text{hook definition} \}$$

$$\text{only } aa' \wedge [a]\text{only } b', \sim a \wedge [b]\text{only } a', \sim b \wedge [b][b]\text{only } b', \sim b$$

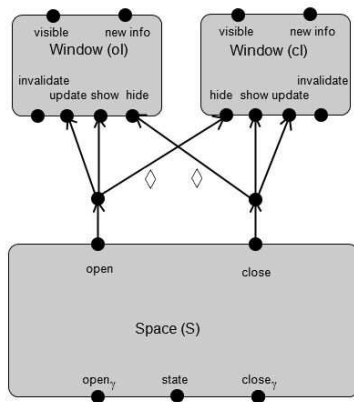
Configuration

$$\langle I, \mathbb{C}, \sigma \rangle$$

where $I = \{I_i \mid i \in n\}$ is a collection of interactors, \mathbb{C} is a connector and σ a mapping of ports in I to ports in \mathbb{C} .

- its behaviour is given by the conjunction of the modal theories in each $I_n \in I$, as specified by their axioms, and the port specification port. $\llbracket \mathbb{C} \rrbracket$ of connector \mathbb{C} , after renaming by σ .

Example I



Example I

The connector

$$\mathbb{B}C \triangleq \mathbb{B} \boxtimes \mathbb{B}$$

$$\mathbb{B} \triangleq z <_c^w (w <_b^a (a \longrightarrow a' \boxtimes b \longrightarrow b') \boxtimes c \xrightarrow{\diamond} c')$$

An easy calculation yields

$$\text{port.}[\mathbb{B}] = \text{only } za', zb', z$$

which, by (5), entails only $za'b'$.

Example I

Some properties

A **default** axiom $\text{perm } S.open$ and σ only $za'b'$ entails

$$\text{perm } \{S.open, ol.update, ol.show\}$$

i.e., there are transitions in which all the three ports are activated at the same time.

Example I

Some properties

A **default** axiom $\text{perm } S.open$ and $\sigma \text{ only } za'b'$ entails

$$\text{perm } \{S.open, ol.update, ol.show\}$$

i.e., there are transitions in which all the three ports are activated at the same time. Moreover

$$\begin{aligned} &\text{perm } \{S.open, ol.update, ol.show\} \\ &\quad \wedge \text{ only } \{S.open, ol.update, ol.show\} \end{aligned}$$

Example I

Some properties

Because action zc' is in $\text{sort.}[[B]]$, one also has

$$\text{perm} \{ S.open, cl.hide \}$$

but, now only as a possibility, because a lossy channel was used to connect these ports.

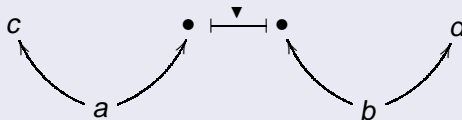
From this property and only $\{ S.open, ol.update, ol.show \}$ conclude

$$\text{forbid} \{ \sim S.open, cl.hide \}$$

Example II

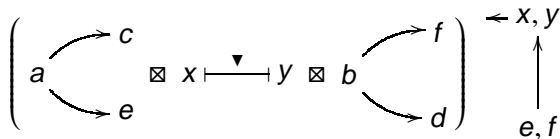
Sync Barrier

An interactor is expected to receive a password and an identity confirmation sent by two different interactors but received simultaneously.



Formally, connector \mathbb{SB} is implemented through the composition of two broadcasters with two of their output ports connected by a synchronous drain.

Example II



Now:

port. $\llbracket \text{SB} \rrbracket$

\equiv { hook definition }

only ac, a, b, bd

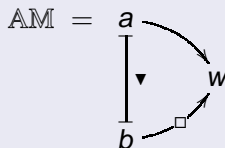
\Rightarrow { by (5) }

only $abcd$

Example III

Alternate merger

An interactor which has to receive the location coordinates supplied by two different input devices but in strict alternation



Formally,

$$b <_{f'}^{d'} a <_c^d (c \longrightarrow c' \boxtimes d \xrightarrow{\blacktriangledown} d' \boxtimes f \xrightarrow{\square} f')_{f'}^{c'} > w$$

whose behavioural pattern is

$$\text{port.}[[\text{AM}]] = \text{only } aw, ab \wedge [b] \text{only } w, \sim b$$

Current research on Ivy

- Extension of \mathbb{M} to express **temporal** properties through fix points.
- **Tool support** for \mathbb{M} -interactors in the Ivy workbench, and automated model analysis.
- Dynamic **reconfiguration**.