

Intentional Automata

Modelling *Reo* connectors

David Costa
costa@cwi.nl

CWI

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1

Motivation

- Connectors for Composite Systems/Services
- Previous Work

2

Intentional Automata

- Concepts and Definition

3

Modelling Reo

- Reo class of Intentional Automata - RIA
- Examples: Primitive Connector
- Reo Join and Hide operations
- Example: Composite Connector

Outline

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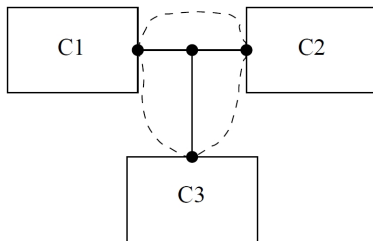
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Composite Systems/Services

Our interest in Connectors

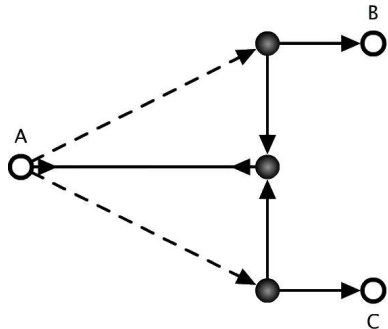
models, methods, tools and techniques;



Composite Systems/Services

Our interest in Connectors

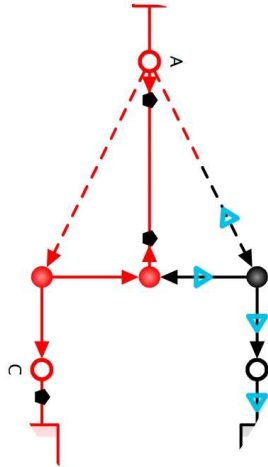
Connector design and specification



Composite Systems/Services

Our interest in Connectors

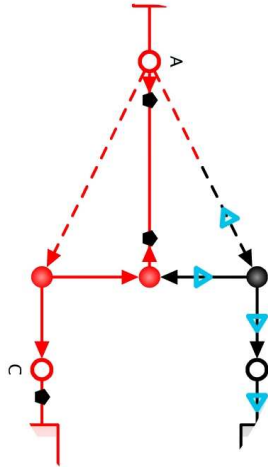
Connector Synthesis/Code generation



Composite Systems/Services

Our interest in Connectors

Formal analysis of non-functional properties



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Automata formalisms

Interface Automata [Alfaro, Hezinger '01]

- Automata model that captures *temporal* aspects of software components interface.
- Input assumptions about the order in which the methods of a component are called;
- Output assumptions about the order in which the component calls external methods;
- Automatic compatibility check;
- Can be seen as a type system for component interaction.

Automata formalisms

Constraint Automata [BSAR'04]

We have heard a lot about it on yesterday's afternoon session.

- automata model used to specify the operational behaviour of *Reo* connectors;
- synchronization constraints are encoded by transitions that fire when satisfying a given data constraint;
- automata operators product and hide model *Reo* operators join and hiding.
- Well know techniques of finite automata for equivalence and simulation are adapted to Constraint Automata.

Automata formalisms

CA falls short when it comes:

- to describe **context-sensitive** connectors;
- in providing an accurate level of abstraction to reason about **non-functional properties**.



Connector Colouring [CCA'05]

- Provides accurate semantics for **context-sensitive** *Reo* connectors;
- And models *Reo* join operation to allow composition of **context-sensitive** connectors.



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Our view of a connector

Connector

- 1 is a **black box**;
- 2 with an interface defined by a **set of ports**
 $\Sigma \subseteq \mathcal{Names} = \{A, B, C, \dots\}$;
- 3 the connector **degree** is given by $\#\Sigma$;
 - *Reo channels* are connectors of degree 2;
 - *merger* and *replicator* are connectors of degree 3.

Port

- 1 A port is an **interaction point**;
- 2 We associate a **name** $N \in \mathcal{Names}$ to a port.

Our view of a connector

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Request and Firing events

Request

- The environment can interact with a port of a connector performing on it a **request**.

Request-set or Experiment

- Given a connector C with a set of ports Σ ;
- A **request-set** or **experiment** is a subset $R \subseteq \Sigma$ of the set of ports;
- The different ways the environment can interact with a connector is given by the set of all **request-sets** $\mathcal{R} = \mathcal{P}\Sigma$;
- We call \mathcal{R} the **experiments** of C .

Request and Firing events

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Example

Synchronous channel

Sync – A synchronous channel with the set of ports $\Sigma = \{A, B\}$

- The **experiments** of *Sync* are given by the set $\mathcal{P}\Sigma$;
- $\mathcal{R} = \{\emptyset, \{A\}, \{B\}, \{A, B\}\}$

Example

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empty request-set, \emptyset

The empty request-set \emptyset denotes the empty experiment—none of the ports of *Sync* receives a **request** from the environment;

Example

Synchronous channel

Sync – A synchronous channel with the set of ports $\Sigma = \{A, B\}$

- The **experiments** of *Sync* are given by the set $\mathcal{P}\Sigma$;
- $\mathcal{R} = \{\emptyset, \{A\}, \{B\}, \{A, B\}\}$

request-set $\{A\}$

The request-set $\{A\}$ denotes the experiment that involves receiving a **request** on port *A* and not on port *B*;

Example

Synchronous channel

Sync – A synchronous channel with the set of ports $\Sigma = \{A, B\}$

- The **experiments** of *Sync* are given by the set $\mathcal{P}\Sigma$;
- $\mathcal{R} = \{\emptyset, \{A\}, \{B\}, \{A, B\}\}$

request-set $\{B\}$

Similarly, the request-set $\{B\}$ denotes the experiment that involves receiving a **request** on port B but not on port A ;

Example

Synchronous channel

Sync – A synchronous channel with the set of ports $\Sigma = \{A, B\}$

- The **experiments** of *Sync* are given by the set $\mathcal{P}\Sigma$;
- $\mathcal{R} = \{\emptyset, \{A\}, \{B\}, \{A, B\}\}$

request-set $\{A, B\}$

Finally the request-set $\{A, B\}$ denotes an experiment that involves receiving **requests** on both ports *A* and *B* simultaneously.

Request and Firing events

Firing

- A connector can **fire** a port allowing data to flow through the port;

Firing-set

- A **firing-set** is a subset $F \subseteq \Sigma$ of the set of ports;
- The set of all possible **firing-set** of a connector is denoted by \mathcal{F} ($\mathcal{F} \subseteq \mathcal{P}\Sigma$);
- We call \mathcal{F} the **firings** of the connector.

Back to our example

Synchronous channel

Sync – A synchronous channel with the set of ports $\Sigma = \{A, B\}$

- The **firings** of *Sync* are given by the set:
- $\mathcal{F} = \{\emptyset, \{A, B\}\}$

empty firing-set, \emptyset

The empty firing-set \emptyset denotes *quiescence*—**no firing** at any of the ports of *Sync*;

Back to our example

Synchronous channel

Sync – A synchronous channel with the set of ports $\Sigma = \{A, B\}$

- The **firings** of *Sync* are given by the set:
- $\mathcal{F} = \{\emptyset, \{A, B\}\}$

request-set $\{A, B\}$

The firing-set $\{A, B\}$ denotes the simultaneous **firing** of ports *A* and *B*.
Implying simultaneous data-flow in the two ports.



Interaction Step

Transition

request-set | firing-set

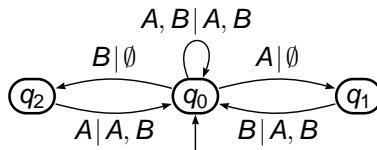
- A connector processes one (possibly empty) **request-set** $R \in \mathcal{R}$ and produces a (possibly empty) **firing-set** $F \in \mathcal{F}$ in each interaction step;

Internal transition

- A interaction step $\emptyset \mid \emptyset$ that involves the empty request-set and the empty firing-set, involves **none** of the ports of the automaton and is thus an **internal transition**.

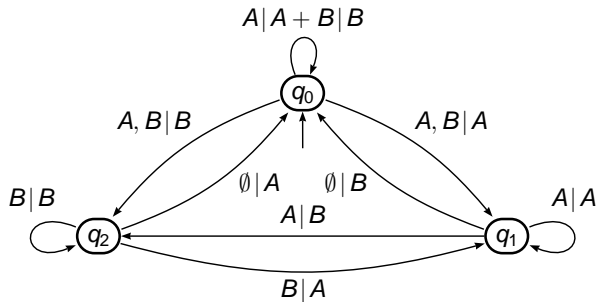
Example

$A \longrightarrow B$



Non-deterministic example

$A \rightleftharpoons B$



Formal definition

Non-deterministic Intentional Automata

Definition

A **non-deterministic intentional automaton** over the set of ports Σ is a system $\mathcal{A} = (Q, \mathcal{R}, \mathcal{F}, \delta)$, with

- a **set of states** Q ;
- a **transition function** $\delta : Q \rightarrow \mathcal{P}(\mathcal{F} \times Q)^{\mathcal{R}}$ that associates for every state $q \in Q$,
 - a function $\delta(q) \in \mathcal{P}(\mathcal{F} \times Q)^{\mathcal{R}}$, that is, $\delta(q) : \mathcal{R} \rightarrow \mathcal{P}(\mathcal{F} \times Q)$ where
 - \mathcal{R} and \mathcal{F} are respectively the **experiments** and **firings** of \mathcal{A} .

Formal definition

Non-deterministic Intentional Automata

Optionally

- \mathcal{A} can have a distinguished set of **initial states** $I \subseteq Q$;
- in this case the intentional automaton is denoted by $\mathcal{A} = (Q, \mathcal{R}, \mathcal{F}, \delta, I)$.
- If no set of initial states is defined then **all states** in Q are **initial**.

Equivalence of automata and Operations on automata

Notions of equivalence

CCS-like notion of strong and weak equivalence

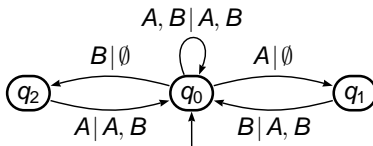
Operations on automata

- Restriction (enables to limit the number of connectors or components that can connect to a port);
- Hiding (conceal the internal structure of the composite connector, namely internal ports and internal interactions);
- Product (combination of interleaving and synchronous composition);



What makes an Intentional Automata a valid model in Reo?

Intentional automata model for *Sync*

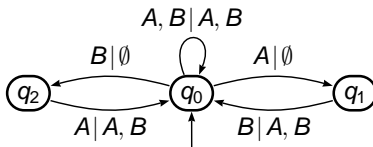


We start by considering structured states in the automata

(s, P) where s refers to the actual state of the connector and P is the set of pending ports.

What makes an Intentional Automata a valid model in Reo?

Intentional automata model for *Sync*

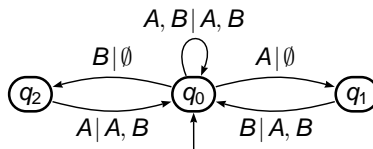


From abstract states to structured states

- $q_0 \xrightarrow{A|\emptyset} q_1$
- $q_1 \xrightarrow{B|A,B} q_0$

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Intentional automata model for *Sync*

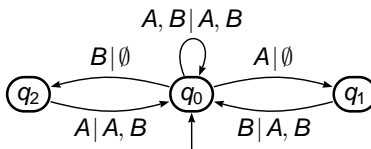


From abstract states to structured states

- $(s, \emptyset) \xrightarrow{A|\emptyset} q_1$
- $q_1 \xrightarrow{B|A,B} (s, \emptyset)$

What makes an Intentional Automata a valid model in Reo?

Intentional automata model for *Sync*

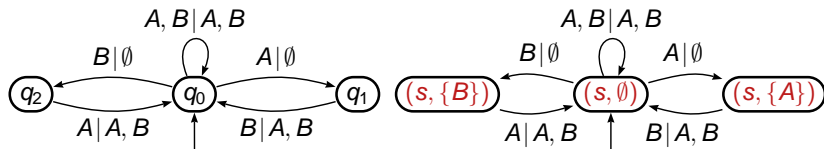


From abstract states to structured states

- $(s, \emptyset) \xrightarrow{A|\emptyset} (s, \{A\})$
- $(s, \{A\}) \xrightarrow{B|A, B} (s, \emptyset)$

What makes an Intentional Automata a valid model in Reo?

Intentional automata model for Sync



From abstract states to structured states

- $(s, \emptyset) \xrightarrow{A \mid \emptyset} (s, \{A\})$
- $(s, \{A\}) \xrightarrow{B \mid A, B} (s, \emptyset)$

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Reo class of Intentional Automata

Definition

A **Reo intentional automaton** over the set of ports Σ , and the set of connector states S is a non-deterministic intentional automaton $A = (Q, \mathcal{R}, \mathcal{F}, \delta)$, with

- the **set of configurations** $Q = S \times \mathcal{P}\Sigma$ and
- the **transition function** $\delta : Q \rightarrow \mathcal{P}(\mathcal{F} \times Q)^{\mathcal{R}}$ that associates with every state $q = (s, P) \in Q$ a function $\delta_q : \mathcal{R}|_P \longrightarrow \mathcal{P}_{ne}(\mathcal{F} \times Q)$ such that

$$\delta_{(s,P)}(R) = \delta_{(s,\emptyset)}(R \cup P).$$

Configuration Table

Semantic property

$$\delta_{(s,P)}(R) = \delta_{(s,\emptyset)}(R \cup P)$$

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Lossysync

intentional automaton $Lossysync = (Q, \mathcal{R}, \mathcal{F}, \delta, I)$

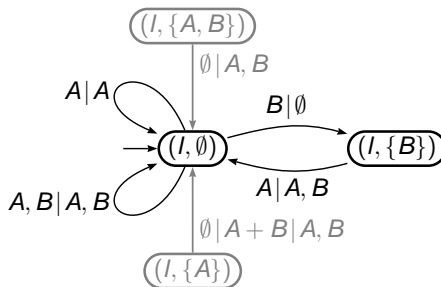
- $S = \{I\}$,
- $\mathcal{R} = \mathcal{P}\{A, B\}$,
- $\mathcal{F} = \{\emptyset, \{A\}, \{A, B\}\}$,
- and δ is given by the configuration table I :

s \ R				
	\emptyset	$\{A\}$	$\{B\}$	$\{A, B\}$
I	$\langle \emptyset, (I, \emptyset) \rangle$	$\langle \{A\}, (I, \emptyset) \rangle$	$\langle \emptyset, (I, \{B\}) \rangle$	$\langle \{A, B\}, (I, \emptyset) \rangle$

- $I = \{(I, \emptyset)\}$

Lossysync

The respective labelled transition diagram



FIFO₁

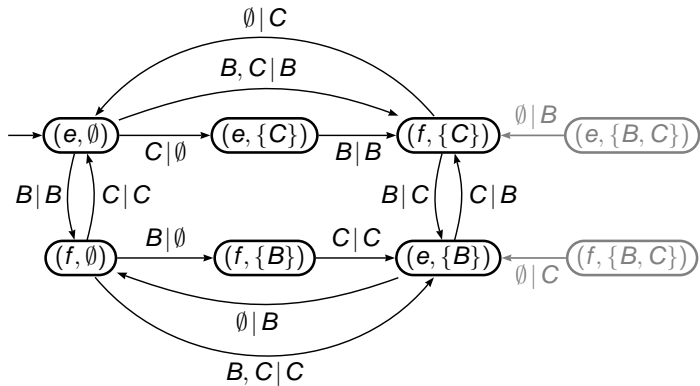
intentional automaton $FIFO_1 = (Q, \mathcal{R}, \mathcal{F}, \delta, I)$

- $S = \{e, f\}$,
- $\mathcal{R} = \mathcal{P}\{B, C\}$,
- $\mathcal{F} = \{\emptyset, \{B\}, \{C\}\}$,
- and δ is given by the following configuration table:

$s \backslash R$	\emptyset	$\{B\}$	$\{C\}$	$\{B, C\}$
e	$\langle \emptyset, (e, \emptyset) \rangle$	$\langle \{B\}, (f, \emptyset) \rangle$	$\langle \emptyset, (e, \{C\}) \rangle$	$\langle \{B\}, (f, \{C\}) \rangle$
f	$\langle \emptyset, (f, \emptyset) \rangle$	$\langle \emptyset, (f, \{B\}) \rangle$	$\langle \{C\}, (e, \emptyset) \rangle$	$\langle \{C\}, (e, \{B\}) \rangle$

- $I = \{(e, \emptyset)\}$

FIFO₁



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- Example: Composite Connector

Reo *join* and *hide* operations

Semantics

$\llbracket \textit{Join} \rrbracket = \textit{restrict} \cdot \textit{product}$

$\llbracket \textit{Hide} \rrbracket = \textit{hiding}$

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- **Example: Composite Connector**

$(Lossysync \bowtie FIFO_1)[B]$

- $S = \{le, lf\}$,
- $\mathcal{R} = \mathcal{P}\{A, C\}$,
- $\mathcal{F} = \{\emptyset, \{A\}, \{C\}\}$,
- and δ is given by the following configuration tables e and f :

$s \backslash R$	\emptyset	$\{A\}$	$\{C\}$	$\{A, C\}$
le	$\langle \emptyset, (le, \emptyset) \rangle$	$\langle \{A\}, (lf, \emptyset) \rangle$	$\langle \emptyset, (le, \{C\}) \rangle$	$\langle \{A\}, (lf, \{C\}) \rangle$
lf	$\langle \emptyset, (lf, \emptyset) \rangle$	$\langle \{A\}, (lf, \emptyset) \rangle$	$\langle \{C\}, (le, \emptyset) \rangle$	$\langle \{A, C\}, (le, \emptyset) \rangle$

- $I = \{(le, \emptyset)\}$

