The Frontiers of Active Learning in Network Verification

Alexandra Silva

ESOP

31st European Symposium on Programming

FoSSaCS

25th International Conference on Foundations of Software Science and Computation Structures

FASE

25th International Conference on Fundamental Approaches to Software Engineering

TACAS

28th International Conference on Tools and Algorithms for the Construction and Analysis of Systems



ESOP

31st European Symposium on Programming



FASE

25th International Conference on Fundamental Approaches to Software Engineering

FoSSaCS

25th International Conference on Foundations of Software Science and Computation Structures



TACAS

28th International Conference on Tools and Algorithms for the Construction and Analysis of Systems



ESOP

31st European Symposium on Programming

FoSSaCS

25th International Conference on Foundations of Software Science and Computation Structures

FASE

25th International Conference on Fundamental Approaches to Software Engineering

TACAS

28th International Conference on Tools and Algorithms for the Construction and Analysis of Systems



ESOP

31st European Symposium on Programming

Automata

FASE

25th International Conference on Fundamental Approaches to Networks Software Engineering

FoSSaCS

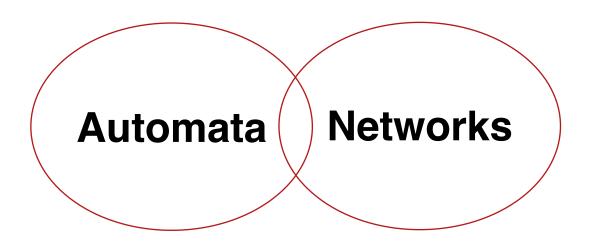
25th International Conference on Foundations of Software Structures

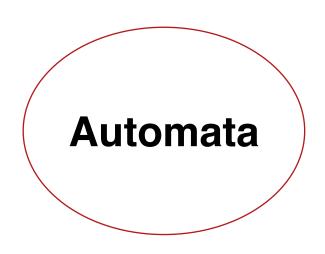
Verification

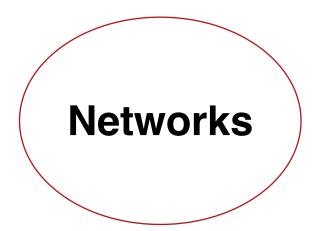
TACAS

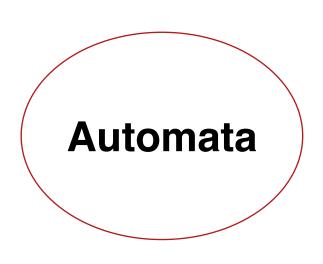
28th International Conference on Tools and Algorithms for the Construction and Analysis of Systems







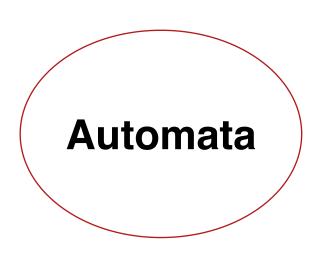




Networks

Long tradition

Model Checking Model Learning



Networks

Long tradition

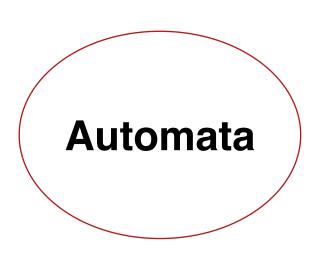
Model Checking Model Learning

. . . .

Long-ish tradition

Traditional networks SDN





Programmable Semantics Tool design

Networks

Long tradition

Model Checking Model Learning

. . . .

Long-ish tradition

Traditional networks SDN





Long tradition

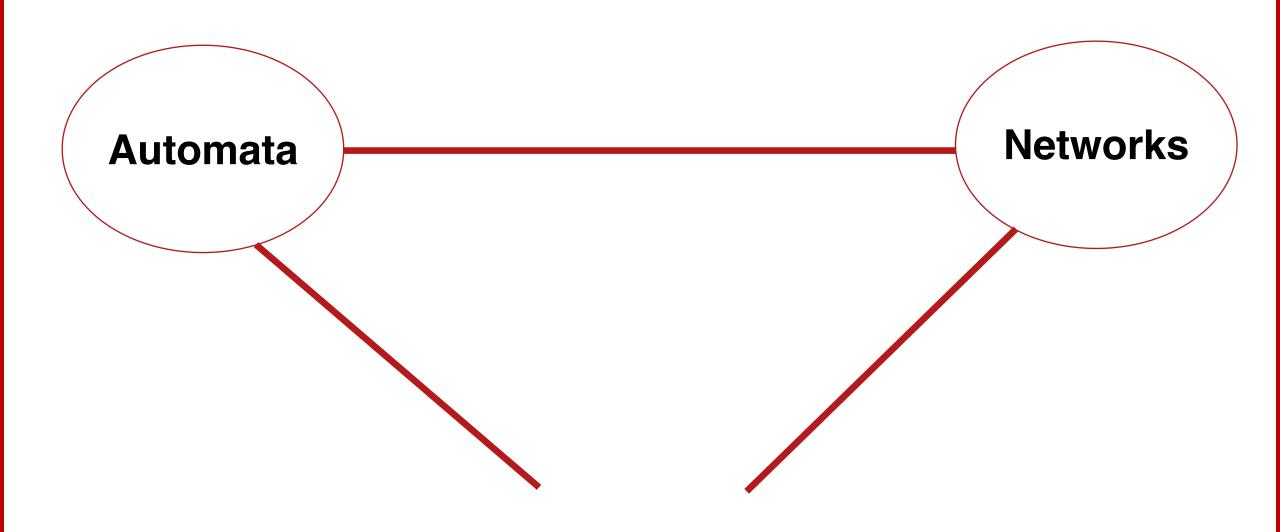
Model Checking Model Learning

. . . .

Long-ish tradition

Traditional networks SDN



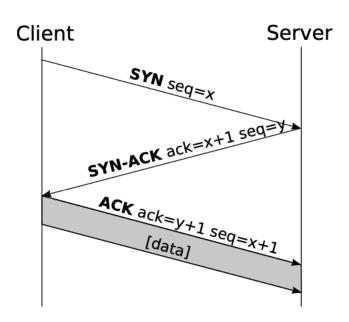




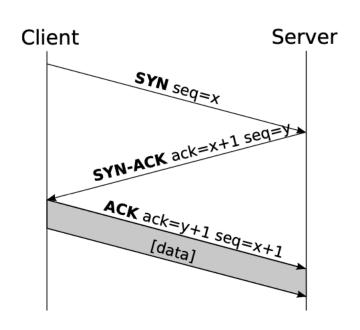
Networks

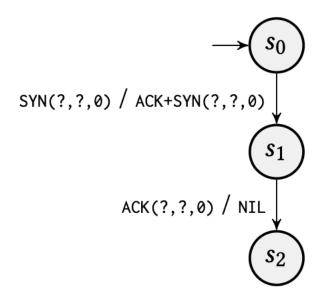
Active Automata Learning in the Analysis

of Network Protocols



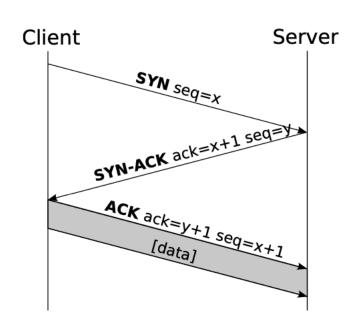
TCP/IP, QUIC, ... Simple fragments

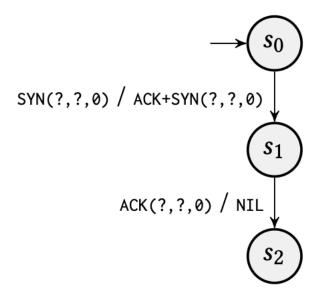




TCP/IP, QUIC, ... Simple fragments

Amenable to descriptions as finite state machines



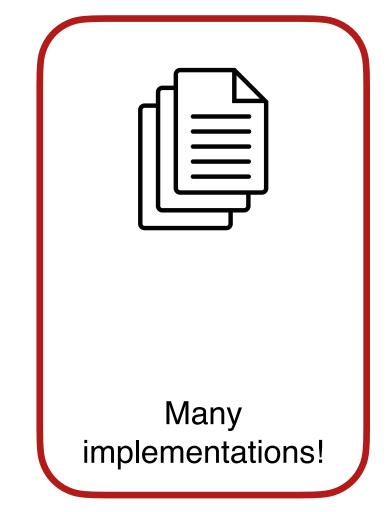




TCP/IP, QUIC, ... Simple fragments

Amenable to descriptions as finite state machines









Implementations should follow a well-established behaviour



Implementations should follow a well-established behaviour

Comparisons between implementations can be a powerful analysis tool



Implementations should follow a well-established behaviour

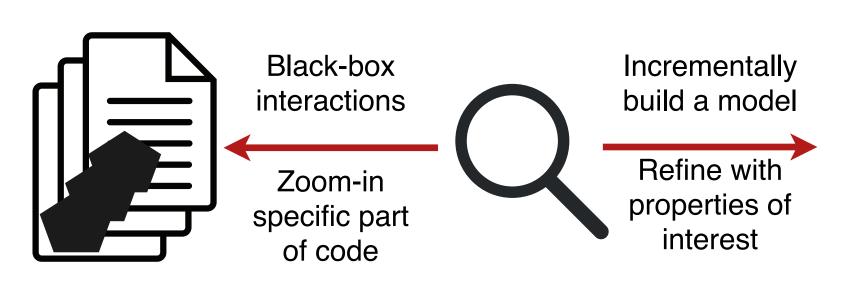
Comparisons between implementations can be a powerful analysis tool

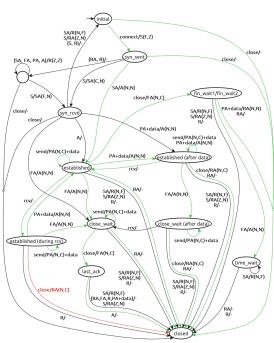
Many implementations!

Different design choices might expose inconsistencies or underspecification in the spec

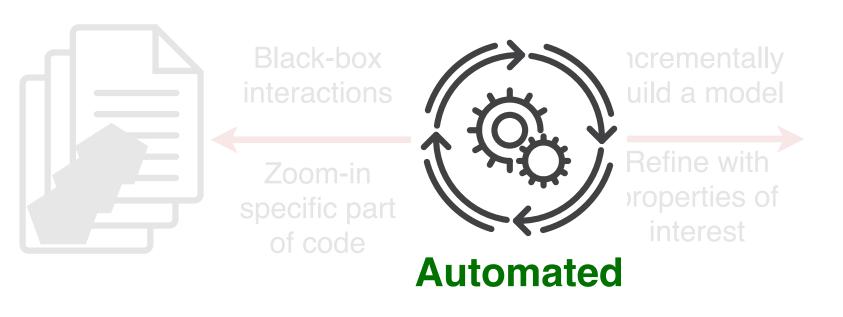


Active Automata Learning



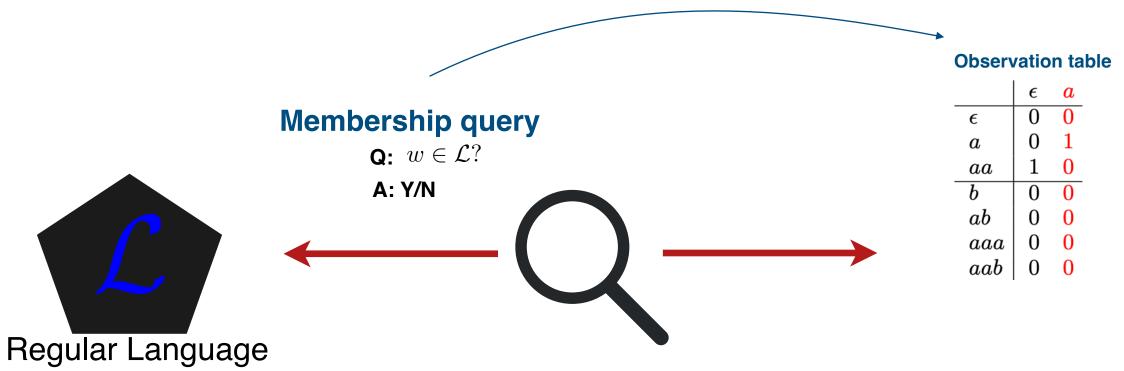


Active Automata Learning



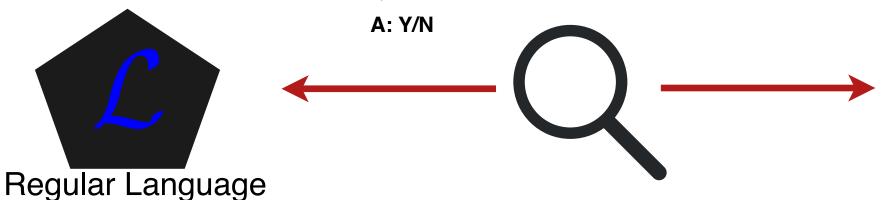








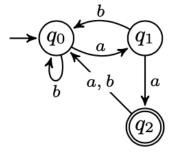
Q: $w \in \mathcal{L}$?



Observation table

	ϵ	\boldsymbol{a}
ϵ	0	0
a	0	1
aa	1	0
\overline{b}	0	0
ab	0	0
aaa	0	0
aab	0	0







Membership query

Q: $w \in \mathcal{L}$?

A: Y/N





Q: $\mathcal{L}(H) = \mathcal{L}$?

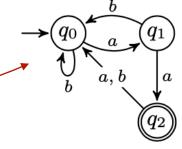
A: Y/N

+ counterexample



	ϵ	\boldsymbol{a}
ϵ	0	0
\boldsymbol{a}	0	1
aa	1	0
\overline{b}	0	0
ab	0	0
aaa	0	0
aab	0	0

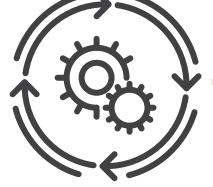








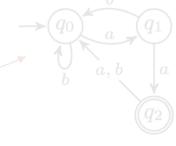
A: Y/N



A Learns the Minimal DFA

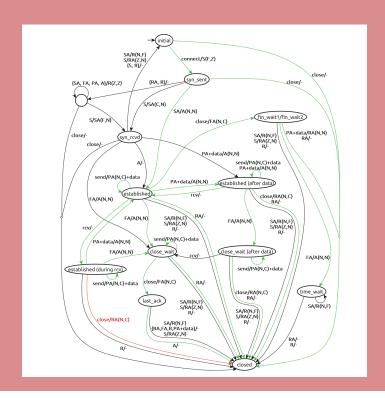
	1	
ab		
aab		







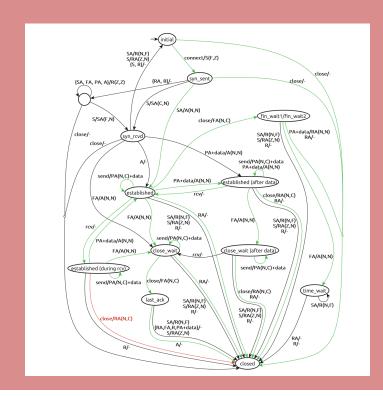
Model of Windows 8 TCP implementation



Combining Model Learning and Model Checking to Analyze TCP Implementations

Paul Fiterău-Broștean, Ramon Janssen, and Frits Va
andrager $^{(\boxtimes)}$

Model of Windows 8 TCP implementation



Combining Model Learning and Model Checking to Analyze TCP Implementations

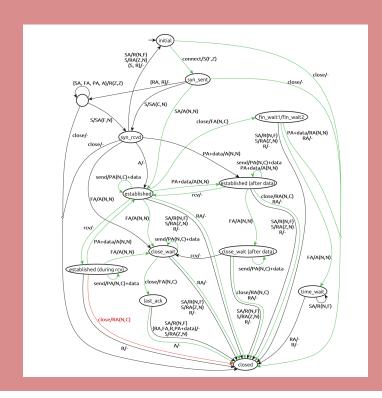
Paul Fiterău-Broștean, Ramon Janssen, and Frits Va
andrager $^{(\boxtimes)}$

Learning Error Traces (function calls) $rt_OneStep$ MissionPhaseStat

Learning the Language of Error

Martin Chapman¹, Hana Chockler^{1(⊠)}, Pascal Kesseli², Daniel Kroening², Ofer Strichman³, and Michael Tautschnig⁴

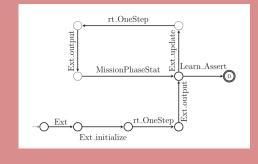
Model of Windows 8 TCP implementation

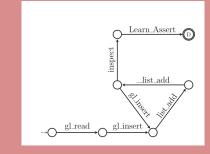


Combining Model Learning and Model Checking to Analyze TCP Implementations

Paul Fiterău-Broștean, Ramon Janssen, and Frits Vaandrager^(⊠)

Learning Error Traces (function calls)

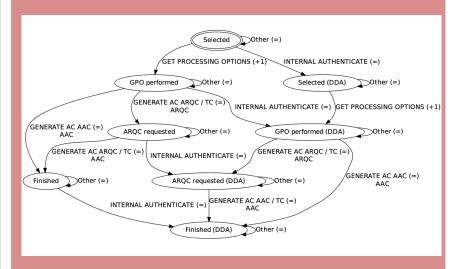




Learning the Language of Error

Martin Chapman¹, Hana Chockler^{1(⊠)}, Pascal Kesseli², Daniel Kroening², Ofer Strichman³, and Michael Tautschnig⁴

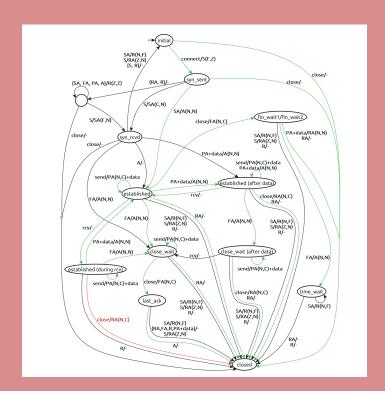
Model of Visa Debit on Barclays card



Formal models of bank cards for free

Fides Aarts, Joeri de Ruiter, and Erik Poll

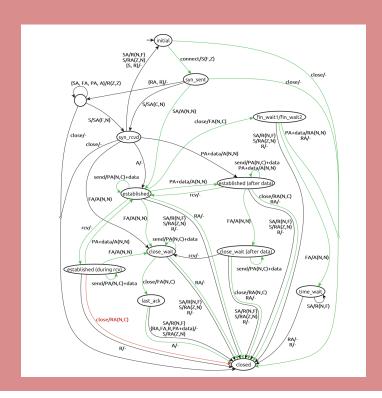
Model of Windows 8 TCP implementation



Combining Model Learning and Model Checking to Analyze TCP Implementations

Paul Fiterău-Broștean, Ramon Janssen, and Frits Va
andrager $^{(\boxtimes)}$

Model of Windows 8 TCP implementation



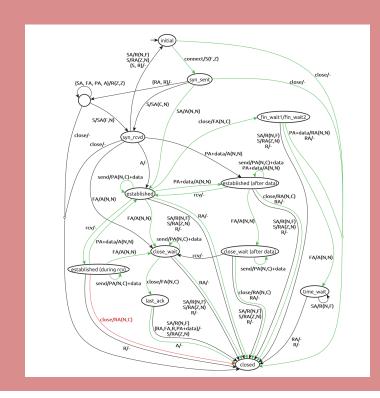
Combining Model Learning and Model Checking to Analyze TCP Implementations

Paul Fiterău-Broștean, Ramon Janssen, and Frits Va
andrager $^{(\boxtimes)}$



L* at work

Model of Windows 8 TCP implementation



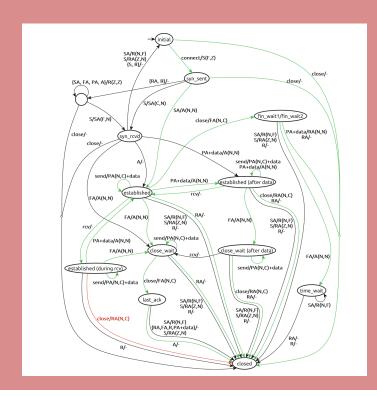
Combining Model Learning and Model Checking to Analyze TCP Implementations

Paul Fiterău-Broștean, Ramon Janssen, and Frits Vaandrager^(⊠)





Model of Windows 8 TCP implementation



Combining Model Learning and Model Checking to Analyze TCP Implementations

Paul Fiterău-Broștean, Ramon Janssen, and Frits Vaandrager^(⊠)

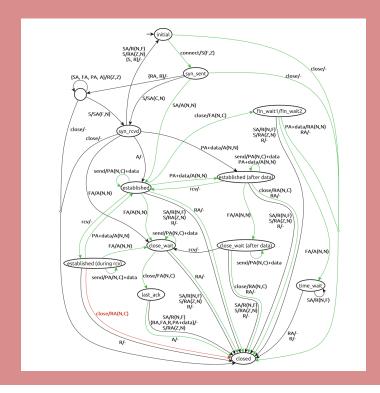
L* at work





Regular language and equivalence queries look like strong assumptions but ok in practice!

Model of Windows 8 TCP implementation



Combining Model Learning and Model Checking to Analyze TCP Implementations

Paul Fiterău-Broștean, Ramon Janssen, and Frits Vaandrager^(⊠)

L* at work





Regular language and equivalence queries look like strong assumptions but ok in practice!

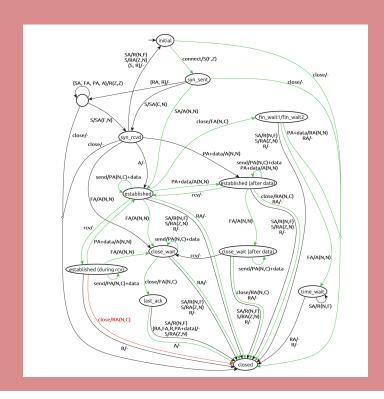
Setting up the learning process can be tricky...

L* at work





Model of Windows 8 TCP implementation



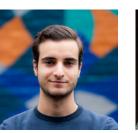
Combining Model Learning and Model Checking to Analyze TCP Implementations

Paul Fiterău-Broștean, Ramon Janssen, and Frits Vaandrager^(⊠)

Regular language and equivalence queries look like strong assumptions but ok in practice!

Setting up the learning process can be tricky...

... domain knowledge required is heavy



























Modular & Reusable framework: different protocols and protocol implementations











Modular & Reusable framework: different protocols and protocol implementations

No need for manually programming the logic of protocol











Modular & Reusable framework: different protocols and protocol implementations

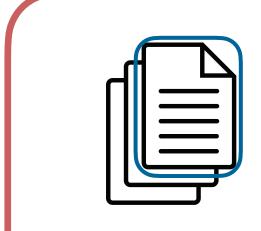
No need for manually programming the logic of protocol

Configurable levels of abstraction of learned models and exploration of synthesis to enrich models





Many implementations!



Many implementations!



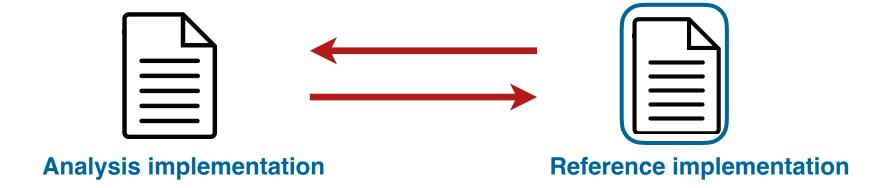
Many implementations!

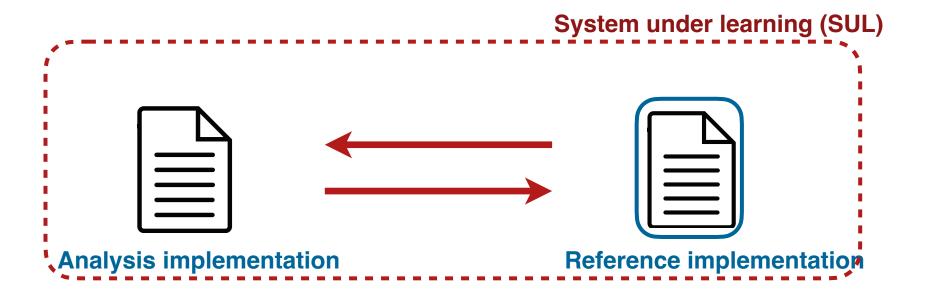


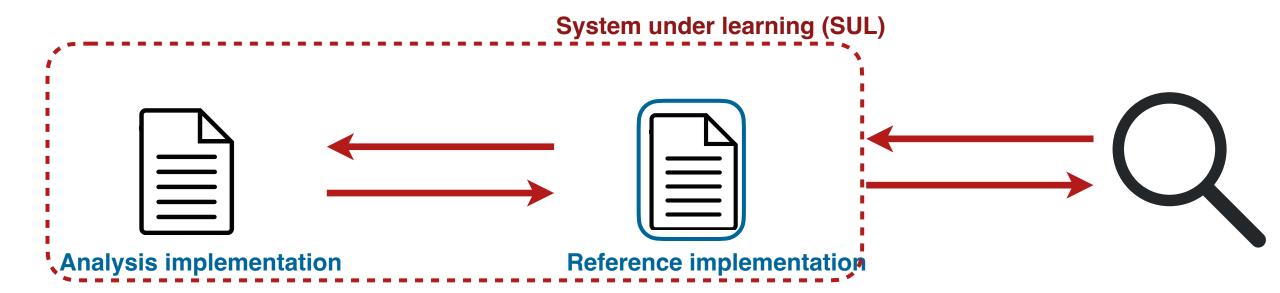


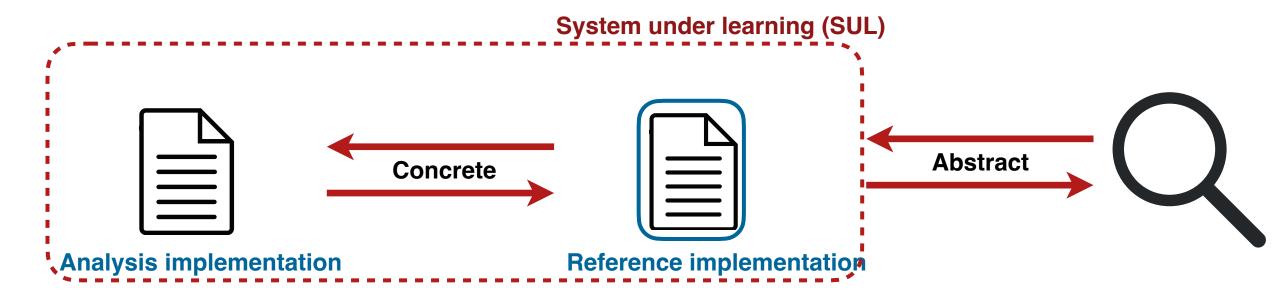


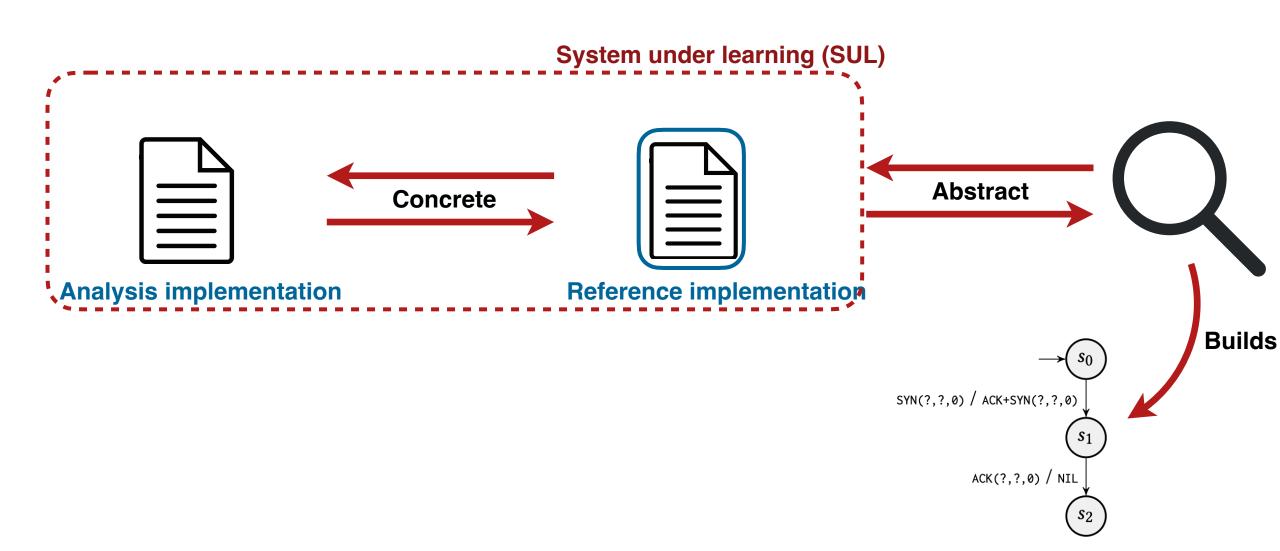


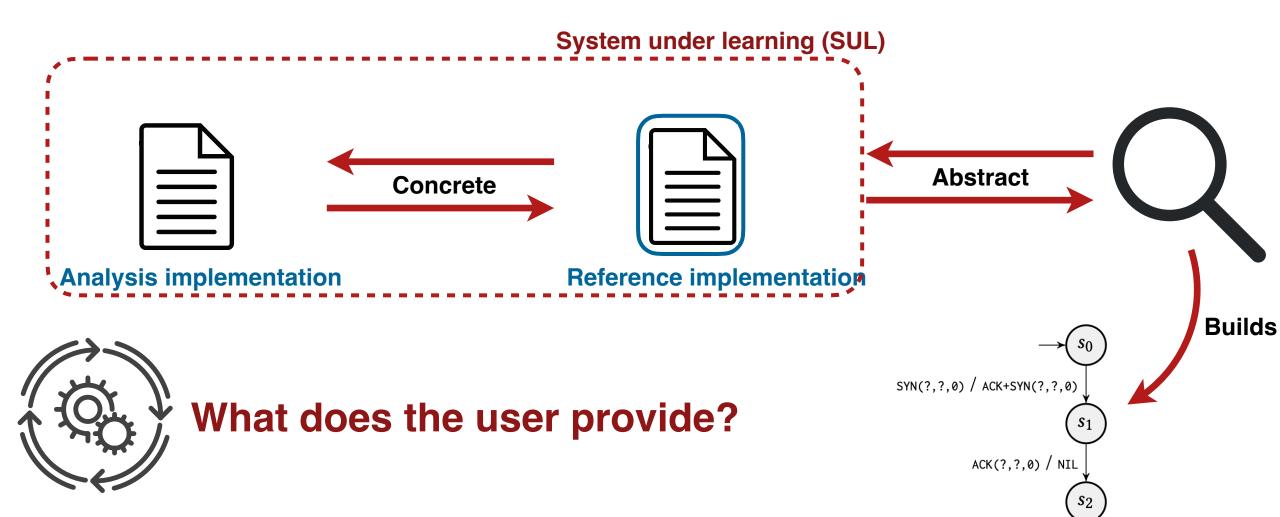


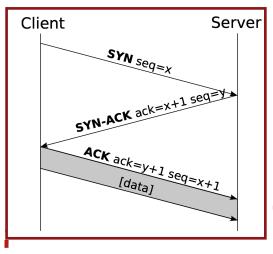


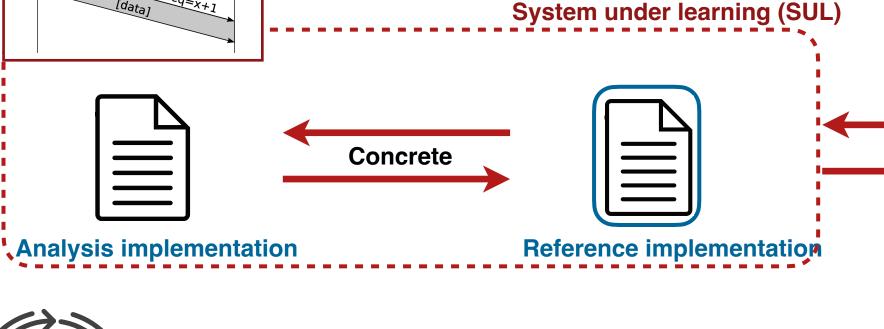


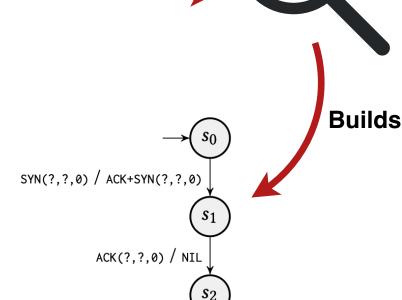








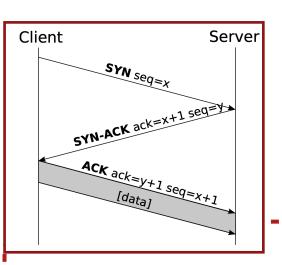




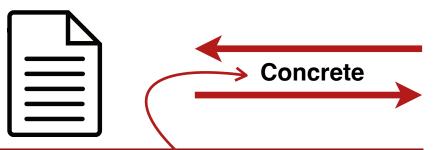
Abstract



What does the user provide?



System under learning (SUL)





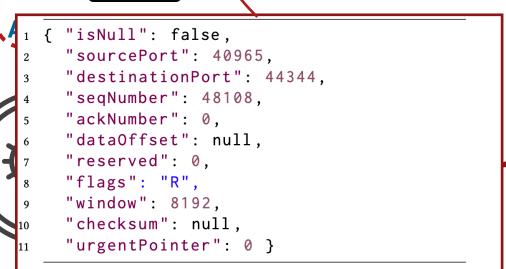
SYN(?,?,0) / ACK+SYN(?,?,0)

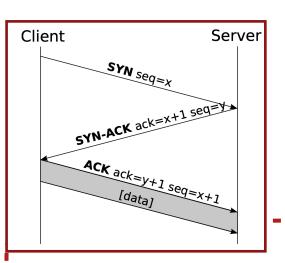
Abstract

 $\begin{array}{c} (s_1) \\ \text{ACK}(?,?,\emptyset) / \text{NIL} \\ \hline (s_2) \end{array}$

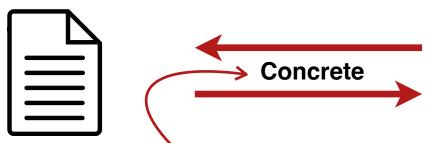
Builds

provide?



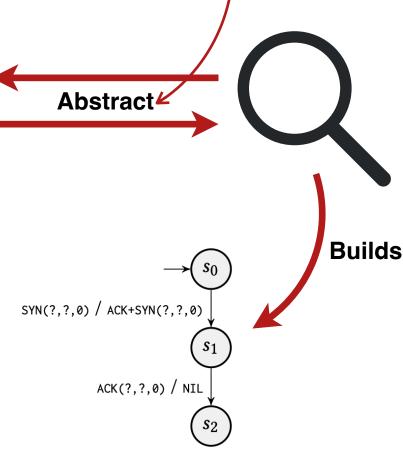


System under learning (SUL)

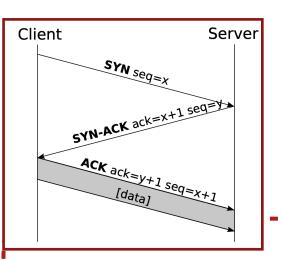




provide?

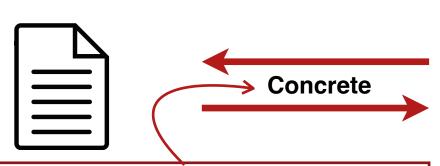


ACK+SYN(?,?,?)

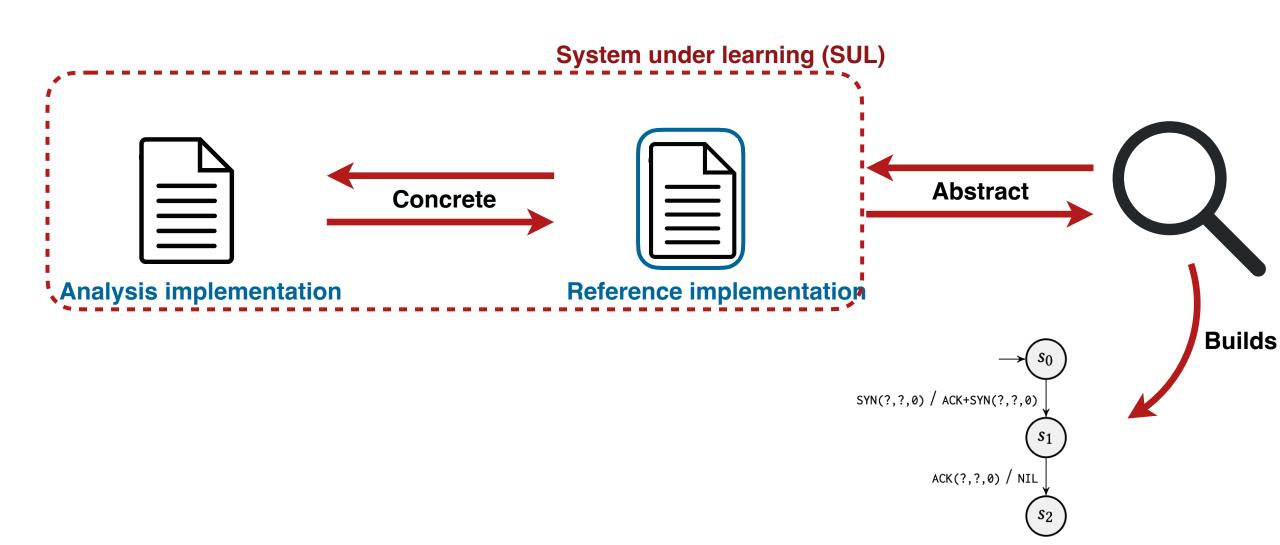


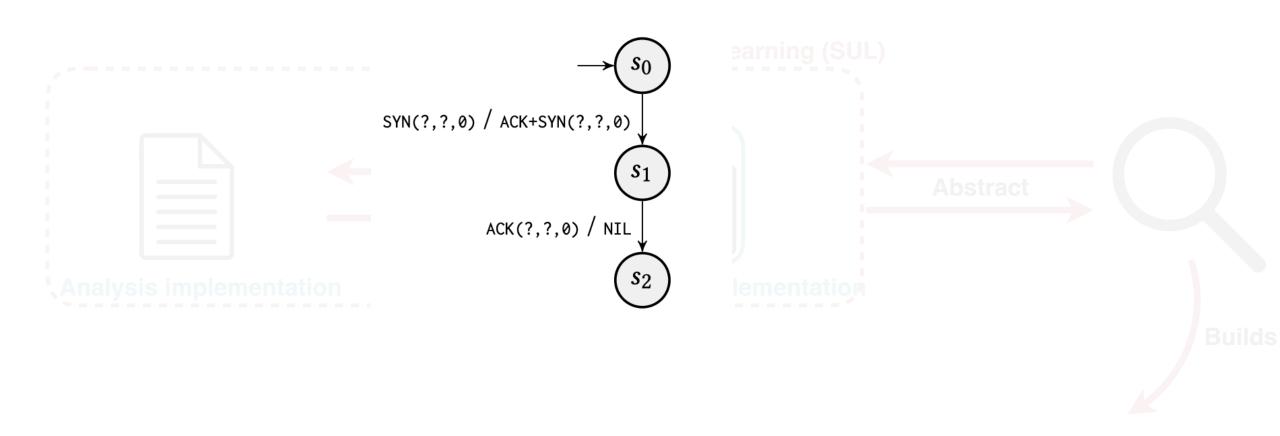
ACK+SYN(?,?,?)

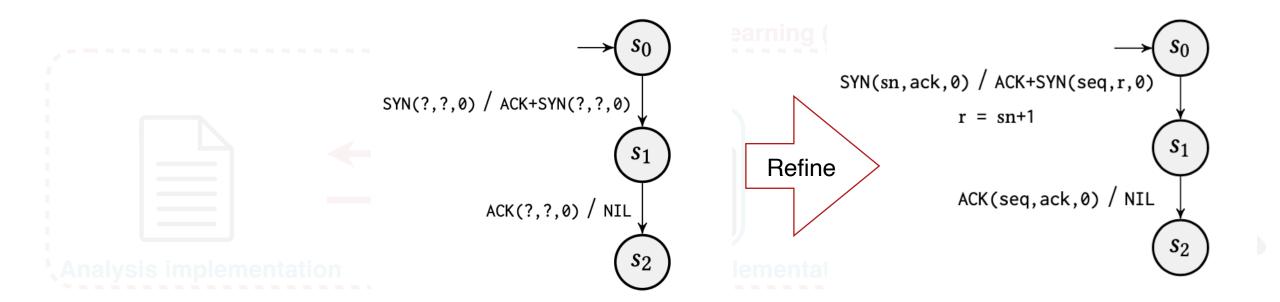
System under learning (SUL)

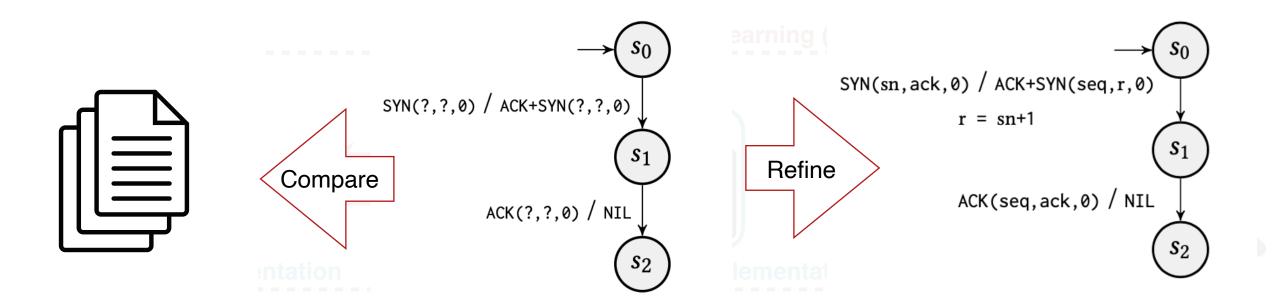


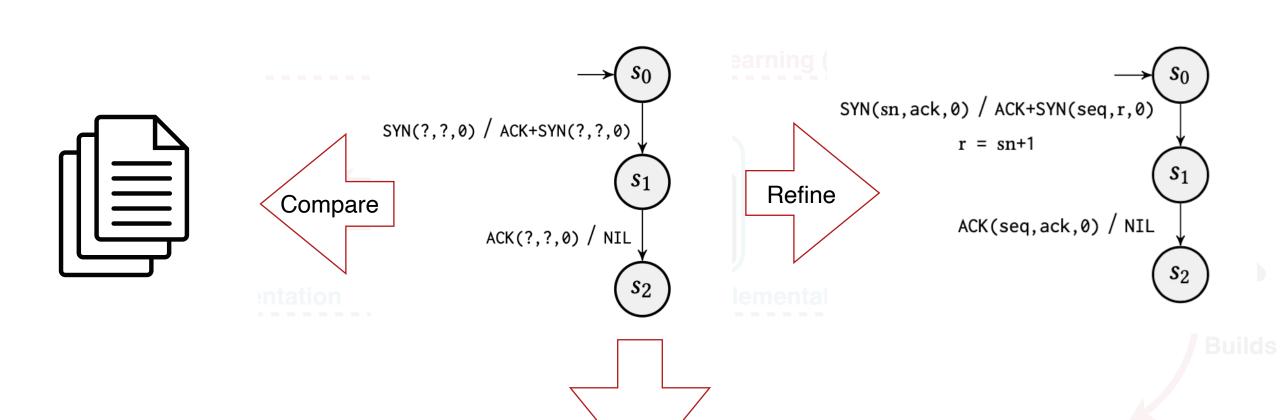
```
Abstract Abstract Reference implementation
```











Your favourite analysis tool!

TCP



TCP

QUI

Ubuntu 20.04.1 LTS TCP stack, kernel version 5.8.0-40-generic

6 states and 42 transitions; 4,726 membership queries to learn

Replicated results of Fiterău-Broştean but 300 vs 3000 lines of extra code!

TCP

Ubuntu 20.04.1 LTS TCP stack, kernel version 5.8.0-40-generic

6 states and 42 transitions; 4,726 membership queries to learn

Replicated results of Fiterău-Broştean but 300 vs 3000 lines of extra code!

QUI

4 implementations: Cloudflare, Google, Facebook, Quick-tracker

Model sizes varied (8-12 states an 56-84 transitions); ~10-25K membership queries to learn

Discovered 3 bugs and filed an RFC change (2000 lines annotations)



QUI

tions: Cloudflare, book, Quick-tracker

6 states and 42 transitions; 4,726 membership queries to learn

Replicated results of Fiterău-Broştean but 300 vs 3000 lines of extra code! Model sizes varied (8-12 states a 56-84 transitions); ~10-25K membership queries to learn

Discovered 3 bugs and filed an RFC change (2000 lines annotations)



QUI

Finding bugs does not require a complete model — zooming the analysis in specific parts of the code is fruitful!

4,726 membership queries to

Replicated results of Fiterău-Broştean but 300 vs 3000 lines of extra code! Discovered 3 bugs and filed an RFC change (2000 lines annotations)



QUI

Finding bugs does not require a complete model — zooming the analysis in specific parts of the code is fruitful!

Ability to produce concrete traces key for communication with developers

Replicated results of Fiterău-Broştean but 300 vs 3000 lines of extra code!



QUI

Finding bugs does not require a complete model — zooming the analysis in specific parts of the code is fruitful!

Ability to produce concrete traces key for communication with developers

Design choices give useful insights on potential bugs and underspecified RFC

Other approaches

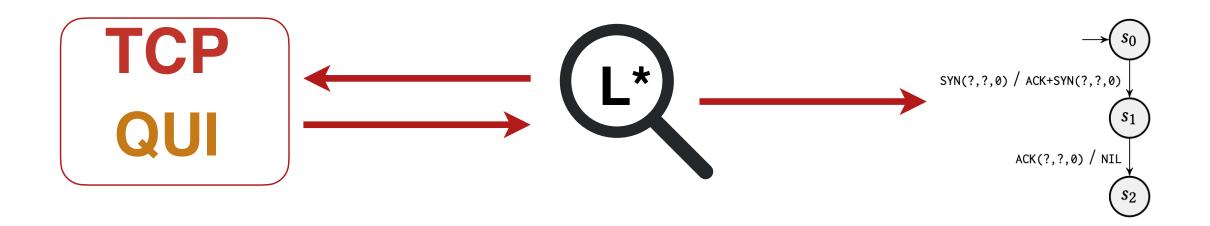
TCP Ubuntu 20 04 1 LTS TCP

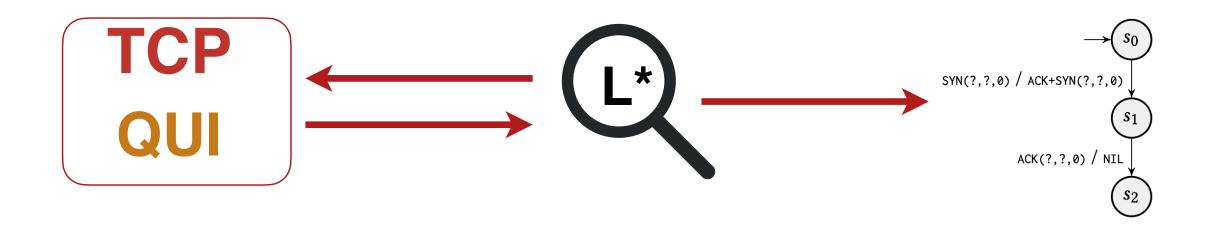
QUI

S.Bishop, M.Fairbairn, H.Mehnert, M. Norrish, T. Ridge, P. Sewell, M. Smith, and K. Wansbrough. Engineering with Logic: Rigorous Test-Oracle Specification and Validation for TCP/IP and the Sockets API. J. ACM 66 1 (2019)

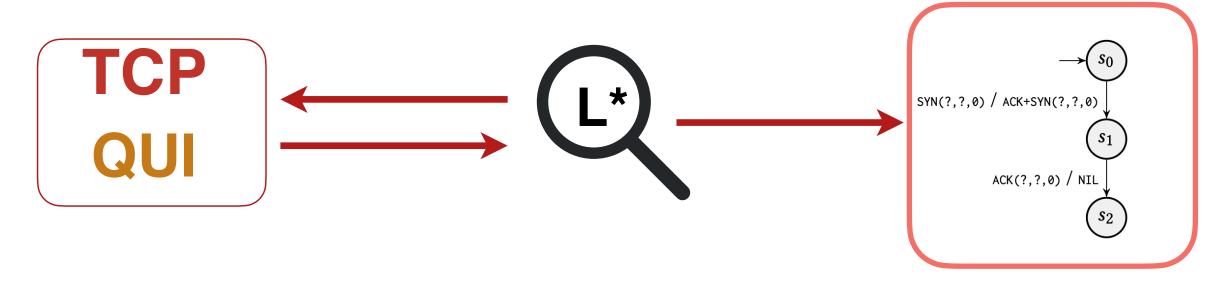
Kenneth L. McMillan and Lenore D. Zuck.

Build formal specification of the protocol, Formal specification and testing of QUIC. SIGCOMM '19 and then use it for test generation to find bugs



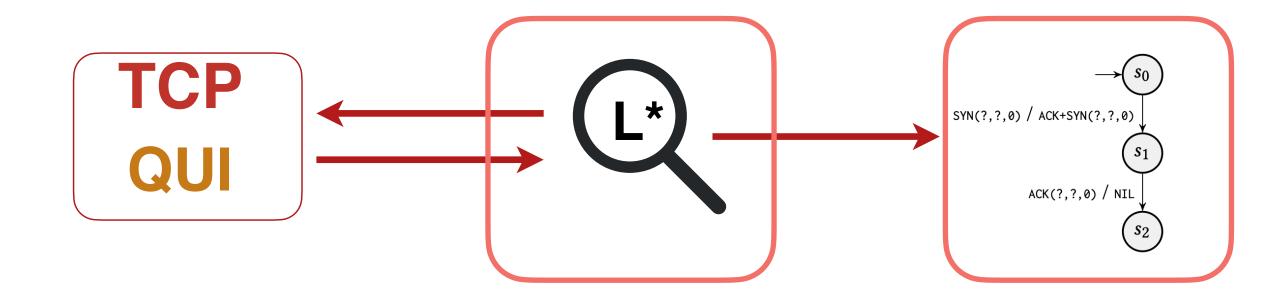


Larger fragments?
Other protocols?
Quantitative analysis?



Richer automata models

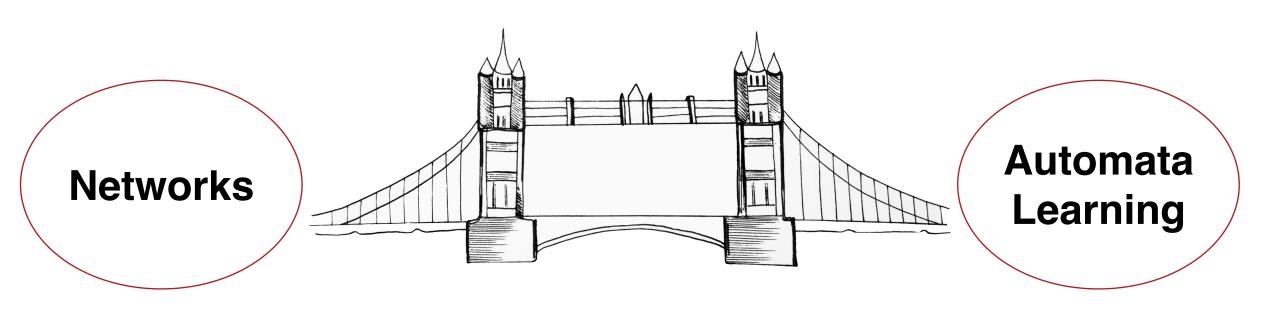
Larger fragments?
Other protocols?
Quantitative analysis?

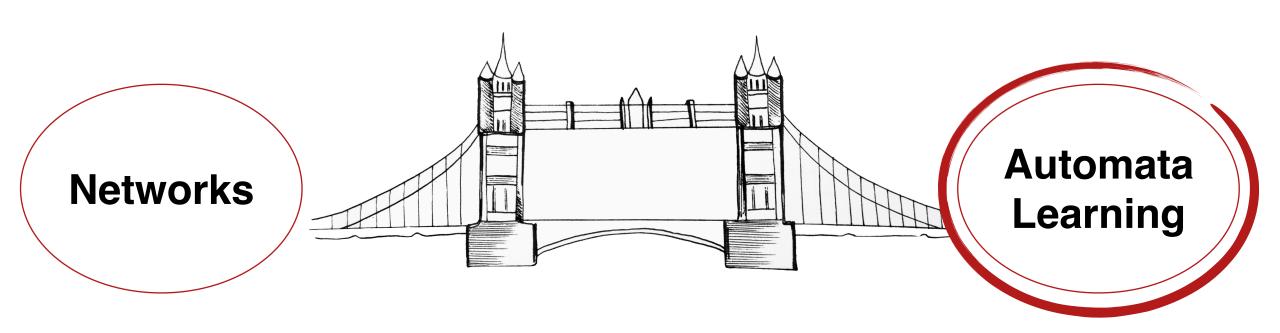


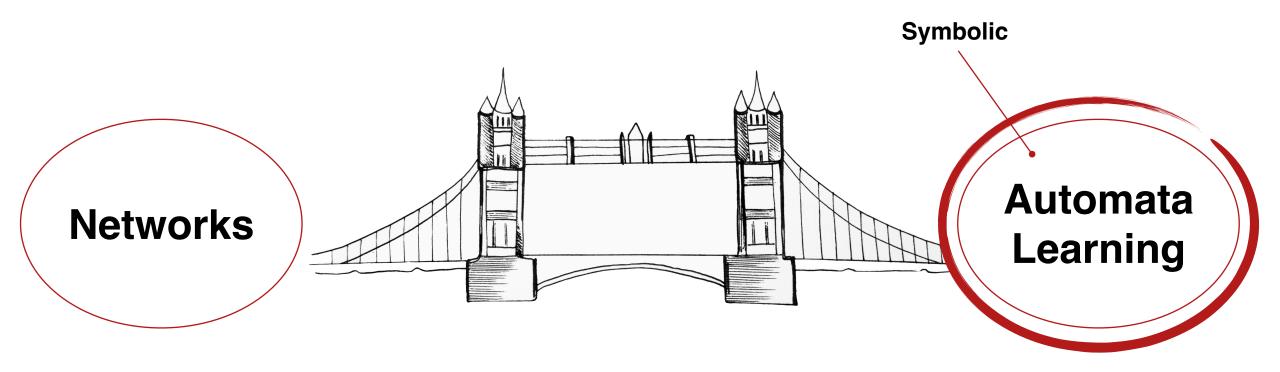
Richer learning algorithms

Richer automata models

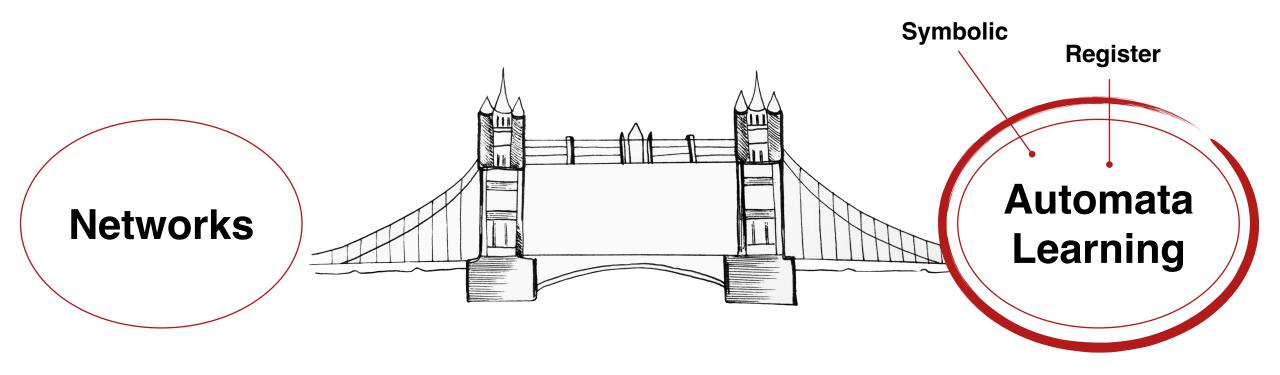
Larger fragments?
Other protocols?
Quantitative analysis?







S Drews, L D'Antoni: Learning Symbolic Automata. **TACAS** (1) 2017: 173-189

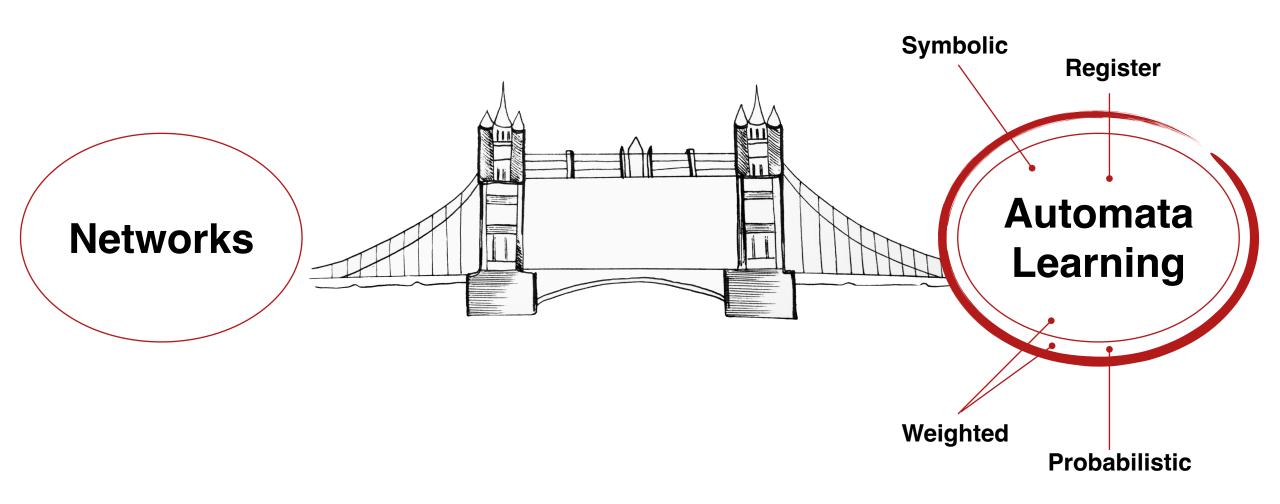


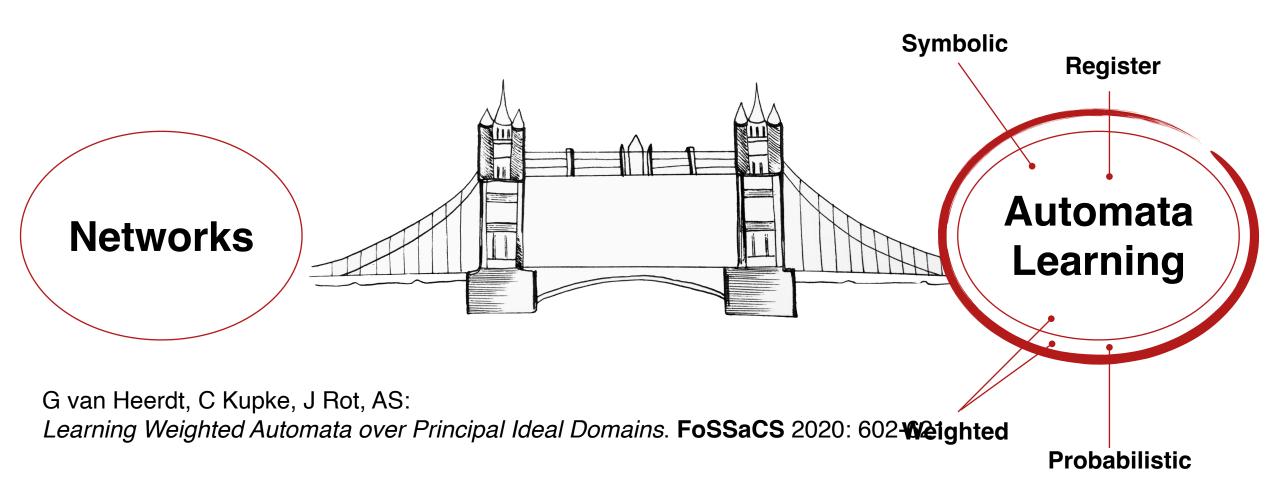
S Drews, L D'Antoni:

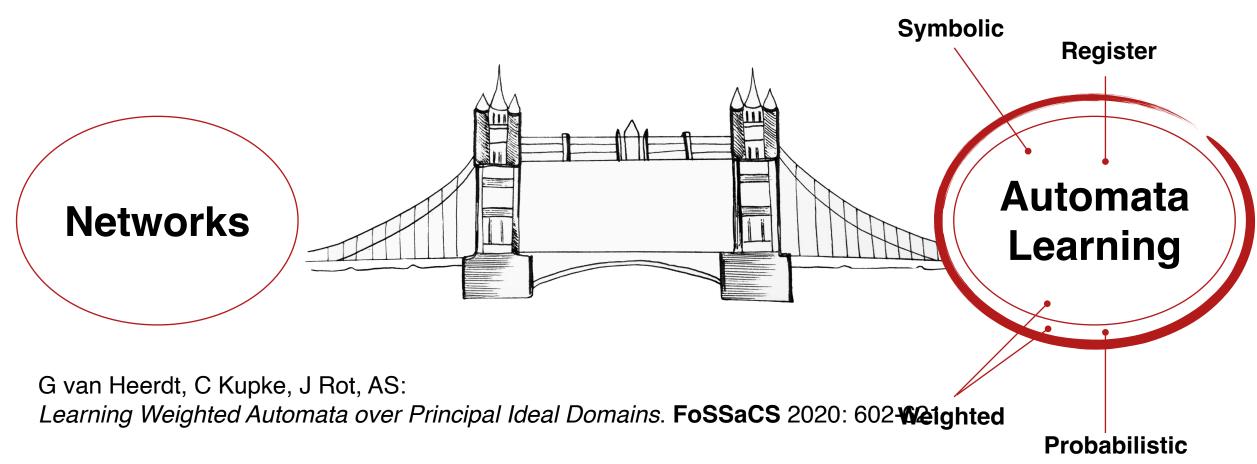
Learning Symbolic Automata. TACAS (1) 2017: 173-189

M Merten, F Howar, B Steffen, S Cassel, B Jonsson:

Demonstrating Learning of Register Automata. TACAS 2012: 466-471

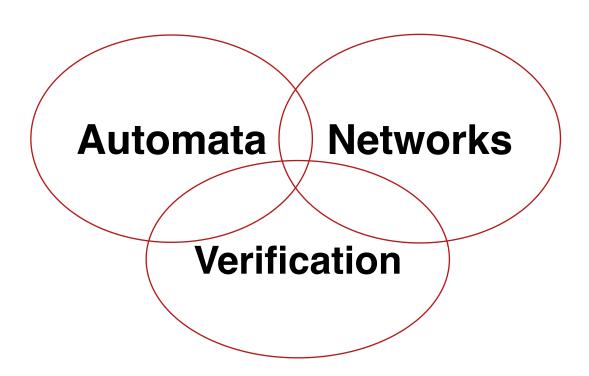




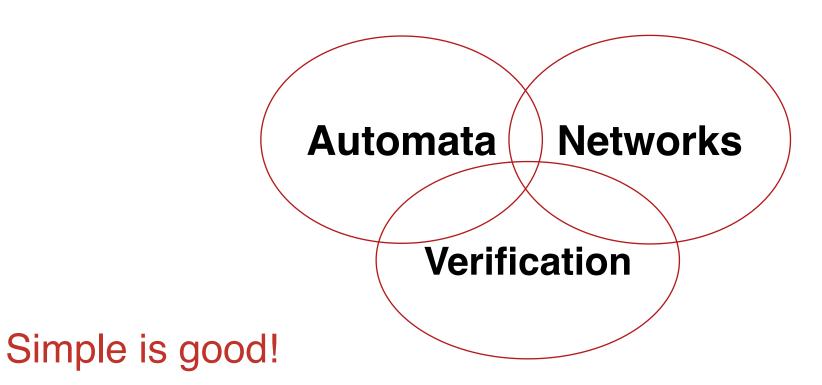


Little known about L* for probabilistic automata!

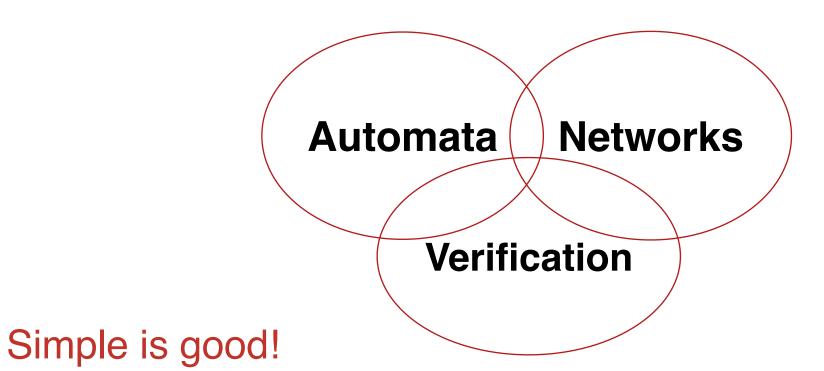
Conclusion



Conclusion



Conclusion



Bridges are good!

Research is a conversation.

- Stephanie Weirich, PLMW'22

