

# CoCaml: Programming with Coinductive Types

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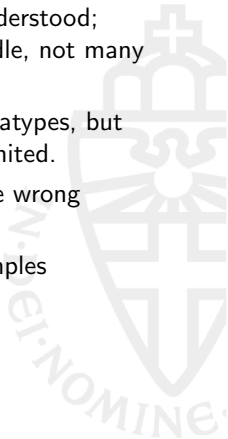
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# Computing with Coalgebraic Data

- Inductive datatypes and functions on those are well-understood; coinductive datatypes often considered difficult to handle, not many programming languages offer the constructs for them.
- OCaml offers the possibility of defining coinductive datatypes, but the means to define recursive functions on them are limited.
- Often the obvious definitions do not halt or provide the wrong solution.
- Even so, there are often perfectly good solutions (examples forthcoming!)
- We show how to extend the language to allow it!



# Motivating example

```
type list = N | C of int * list
```

```
let rec ones = C(1, ones);; 1,1,1,1,...
```

```
let rec alt = C(1, C(2, alt));; 1,2,1,2,...
```



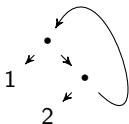
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Infinite lists but... regular:



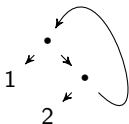
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```

Infinite lists but... regular:



A simple function:

```
let set l = match l with  
| N -> N  
| C(h, t) -> (insert h (set t));;
```

We expect `set ones = {1}` and `set alt = {1,2}`.



# What is the problem?

- The function definition above will not halt in OCaml...
- even though it is clear what the answer should be;



# What is the problem?

- The function definition above will not halt in OCaml...
- even though it is clear what the answer should be;
- Note that this is not a corecursive definition: we are not asking for a greatest solution or a unique solution in a final coalgebra,
- but rather a least solution in a different ordered domain from the one provided by the standard semantics of recursive functions.
- Standard semantics: least solution in the flat Scott domain with bottom element  $\perp$  representing nontermination
- Intended semantics: least solution in a different CPO, namely  $(\mathcal{P}(\mathbb{Z}), \subseteq)$  with bottom element  $\emptyset$ .

# Motivating example c'd

We would like to use (almost) the same definition and get the intended solution...

```
let set l = match l with  
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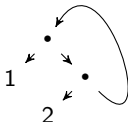
We change it to:

```
let corec[iterator(N)] set l = match l with  
| N -> N  
| C(h, t) -> insert h (set t);;
```

The construct `corec` with the parameter `iterator(N)` specifies to the compiler how to solve equations.

# Motivating example c'd

For instance, for the infinite list `alt`:



the compiler will generate two equations:

```
set(x) = insert 1 (set(y))
```

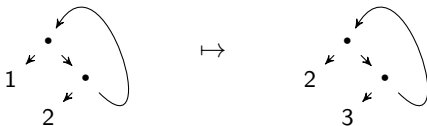
```
set(y) = insert 2 (set(x))
```

then solve them using `iterator` (least fixed point) which will produce the intended set  $\{1, 2\}$ .

# Motivating example c'd

```
let map f = match arg with  
| N -> N  
| C(h, t) -> C(f(h), map(f,t));;
```

We would like: `map plusOne alt` to produce the infinite list  
`2, 3, 2, 3, ...` :



This is not a least fixed point computation anymore but rather a solution in the final coalgebra.

## Free variables of a $\lambda$ -term

```
type term =  
  | Var of string           x  
  | App of term * term      (f e)  
  | Lam of string * term     $\lambda x.e$   
  
let rec fv = function  
  | Var v -> {v}  
  | App(t1,t2) -> fv t1  $\cup$  fv t2  
  | Lam(x,t) -> (fv t) - {x}
```



But what about infinitary  $\lambda$ -terms ( $\lambda$ -coterms)?

```
type term =  
  | Var of string           x  
  | App of term * term      (f e)  
  | Lam of string * term     $\lambda x.e$ 
```

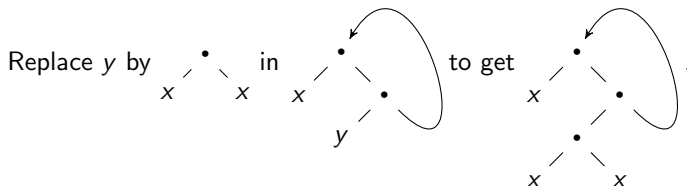
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  | Lam(x,t) -> (fv t) - {x}
```

```
let rec t = App(Var "x", App(Var "y", t))
```

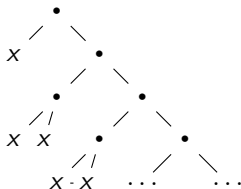
We would like:  $\text{fv } t = \{x,y\}$  (again LFP).

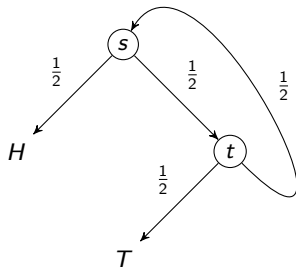


# Substitution



The usual semantics would infinitely unfold the term on the left, generating instead:

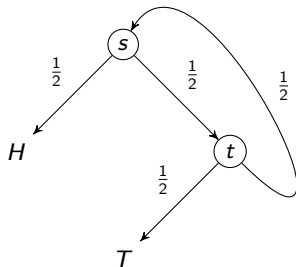




$$\Pr_H(s) = \frac{1}{2} + \frac{1}{8} + \frac{1}{32} + \frac{1}{128} + \cdots = \frac{2}{3}$$

$$\Pr_H(t) = \frac{1}{4} + \frac{1}{16} + \frac{1}{64} + \frac{1}{256} + \cdots = \frac{1}{3}$$





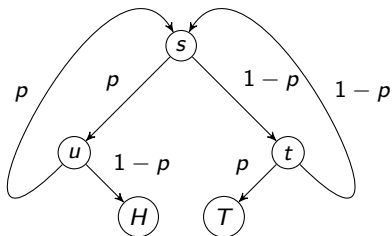
$$\Pr_H(s) = \frac{1}{2} + \frac{1}{2} \cdot \Pr_H(t)$$

$$\Pr_H(t) = \frac{1}{2} \cdot \Pr_H(s)$$





# The Von Neumann Trick



$$\Pr_H(s) = p \cdot \Pr_H(u) + (1 - p) \cdot \Pr_H(t)$$

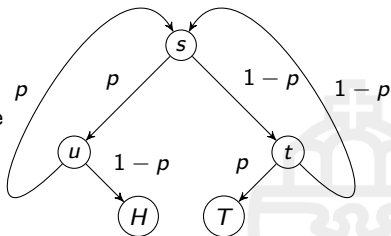
$$\Pr_H(u) = (1 - p) + p \cdot \Pr_H(s)$$

$$\Pr_H(t) = (1 - p) \cdot \Pr_H(s)$$



# The Von Neumann Trick

```
type state =  
  | H  
  | T  
  | Flip of float * state * state  
  
let rec pr_heads s = function  
  | H -> 1.  
  | T -> 0.  
  | Flip(p,u,v) ->  
    p *. (pr_heads u) +. (1 -. p) *. (pr_heads v)  
  
let rec s = Flip(.345,u,t)  
and u = Flip(.345,H,s)  
and t = Flip(.345,T,s)  
  
print p_heads s
```



# Theoretical Foundations

- Well-founded coalgebras [Taylor 99]
- Recursive coalgebras [Adámek, Lücke, Milius 07]
- Elgot algebras [Adámek, Milius, Velebil 06]
- Corecursive algebras [Capretta, Uustalu, Vene 09]

Ingredients:

- Functor  $F$  (usually polynomial or power set)
- domain: an  $F$ -coalgebra  $(C, \gamma)$
- range: an  $F$ -algebra  $(A, \alpha)$

$$\begin{array}{ccc} C & \xrightarrow{h} & A \\ \gamma \downarrow & & \uparrow \alpha \\ FC & \xrightarrow{Fh} & FA \end{array}$$



# Example: Factorial

```
let rec factorial = function
  | 0 -> 1
  | n -> n * factorial (n-1)
```

$$\begin{array}{ccc} \mathbb{N} & \xrightarrow{h} & \mathbb{N} \\ \gamma \downarrow & & \uparrow \alpha \\ \mathbb{1} + \mathbb{N} \times \mathbb{N} & \xrightarrow{\text{id}_{\mathbb{1}} + \text{id}_{\mathbb{N}} \times h} & \mathbb{1} + \mathbb{N} \times \mathbb{N} \end{array}$$

$$FX = \mathbb{1} + \mathbb{N} \times X$$

$$\gamma(0) = \iota_0()$$

$$\alpha(\iota_0()) = 1$$

$$\gamma(n+1) = \iota_1(n+1, n)$$

$$\alpha(\iota_1(n, m)) = nm$$

# Example: Fibonacci

```
let rec fibonacci = function
  | 0 -> 0
  | 1 -> 1
  | n -> fibonacci (n-1) + fibonacci (n-2)
```

$$\begin{array}{ccc} \mathbb{N} & \xrightarrow{h} & \mathbb{N} \\ \gamma \downarrow & & \uparrow \alpha \\ \mathbb{1} + \mathbb{1} + \mathbb{N} \times \mathbb{N} & \xrightarrow{\text{id}_{\mathbb{1}} + \text{id}_{\mathbb{1}} + h \times h} & \mathbb{1} + \mathbb{1} + \mathbb{N} \times \mathbb{N} \end{array}$$

$$FX = \mathbb{1} + \mathbb{1} + X \times X$$

$$\gamma(0) = \iota_0()$$

$$\alpha(\iota_0()) = 0$$

$$\gamma(1) = \iota_1()$$

$$\alpha(\iota_1()) = 1$$

$$\gamma(n+2) = \iota_2(n+1, n) \quad \alpha(\iota_2(n, m)) = n + m$$

# Example: Quicksort

[Adámek et al 07]

```
let rec partition pivot = function
| [] -> [], []
| hd :: tl ->
    let leq, gt = partition pivot tl in
    if hd <= pivot then hd :: leq, gt
    else leq, hd :: gt

let rec quicksort = function
| [] -> []
| pivot :: tl ->
    let leq, gt = partition pivot tl in
    (quicksort leq) @ (pivot :: (quicksort gt))
```



# Example: Quicksort

[Adámek et al 07]

$$\begin{array}{ccc} A^* & \xrightarrow{h} & A^* \\ \gamma \downarrow & & \uparrow \alpha \\ \mathbb{1} + A^* \times A \times A^* & \xrightarrow{\text{id}_{\mathbb{1}} + h \times \text{id}_A \times h} & \mathbb{1} + A^* \times A \times A^* \end{array}$$

$$FX = \mathbb{1} + X \times A \times X$$

$$\gamma([]) = \iota_0()$$

$$\gamma(\text{pivot} :: \text{tl}) = \iota_1(\text{tl}_{\leq \text{pivot}}, \text{pivot}, \text{tl}_{> \text{pivot}})$$

$$\alpha(\iota_0()) = []$$

$$\alpha(\iota_1(\text{stl}_{\leq \text{pivot}}, \text{pivot}, \text{stl}_{> \text{pivot}})) = \text{stl}_{\leq \text{pivot}} @ (\text{pivot} :: \text{stl}_{> \text{pivot}})$$

# What about Non-Well-Founded Coalgebras?

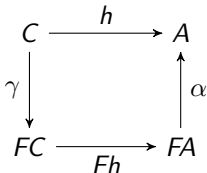
The foundations existing so far were for unique solutions; we want alternative solutions.





# What about Non-Well-Founded Coalgebras?

The foundations existing so far were for unique solutions; we want alternative solutions.



- Even if  $(C, \gamma)$  is not well-founded, the diagram may still have a canonical solution, **provided  $(A, \alpha)$  comes equipped with a method for solving systems of equations**
- The diagram specifies the system to be solved
- The variables are the elements of  $C$  and  $h$  is their interpretation in  $A$
- The system is finite if  $C$  is

# The general idea

The programmer specifies the equations as usual with an extra parameter, like in:

```
let corec[iterator(N)] set l = match l with  
| N -> N  
| C(h, t) -> insert h (set t);;
```



# The general idea

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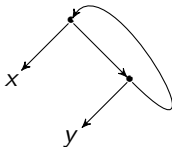
```
let corec[iterator(N)] set l = match l with  
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```

The compiler generates equations and solves them using the extra parameter.



# Free Variables of a $\lambda$ -Coterm

The free variables of

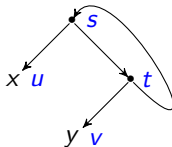


are  $\{x, y\}$



# Free Variables of a $\lambda$ -Coterm

The free variables of



are  $\{x, y\}$

$$fv(s) = fv(u) \cup fv(t)$$

$$fv(t) = fv(v) \cup fv(s)$$

$$fv(u) = \{x\}$$

$$fv(v) = \{y\}$$

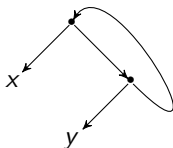
The least solution in  $(\mathcal{P}(\text{Var}), \subseteq)$  is  $\{x, y\}$

Standard semantics:  $A \cup \perp = \perp$ , whereas here  $A \cup \emptyset = A$

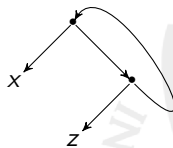
# Substitution

```
let corec[constructor] subst x t = match arg with  
  | Var v  
-> if (v = x) then t else Var v  
  | App(t1, t2)  
-> App(subst (x, t, t1), subst (x, t, t2));;
```

Replace  $y$  by  $z$  in



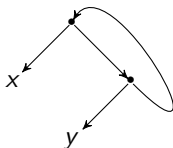
to get



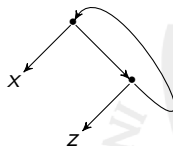
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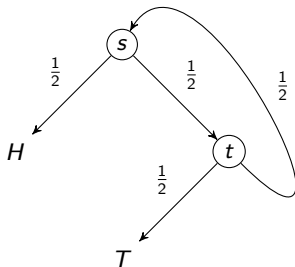


We would again get 4 equations in 4 unknowns

In this case the solution is unique—the algebra is the final coalgebra

Standard semantics: not the **unique** solution in the final coalgebra  $C$ , but the **least** solution in a Scott domain  $C_{\perp}$

## Example: Probabilistic Protocols

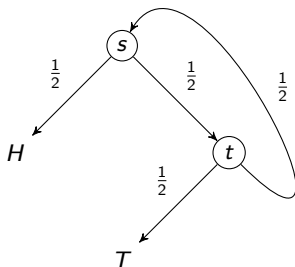


$$\Pr_H(s) = \frac{1}{2} + \frac{1}{2} \cdot \Pr_H(t)$$

$$\Pr_H(t) = \frac{1}{2} \cdot \Pr_H(s)$$

- Can calculate expected running times, higher moments, outcome functions similarly
- These are all **least solutions** in an appropriate ordered domain—in the above example,  $([0, 1], \leq)$





$$E(s) = \frac{1}{2} \cdot 1 + \frac{1}{2} \cdot (1 + E(t)) = 1 + \frac{1}{2}E(t)$$

$$E(t) = \frac{1}{2} \cdot 1 + \frac{1}{2} \cdot (1 + E(s)) = 1 + \frac{1}{2}E(s)$$

- Least solution in  $\mathbb{R}_+ \cup \{\infty\}$  is  $E(s) = E(t) = 2$
- Also the unique bounded solution, because the fixpoint equation is contractive

# Other Non-Well-Founded Examples

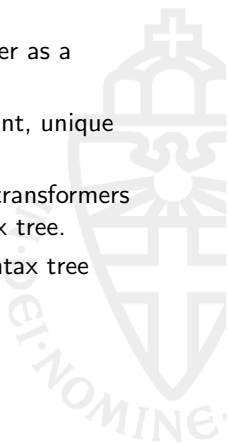
- static analysis, abstract interpretation
- $p$ -adic arithmetic
- automata constructions



- We implemented `corec` constructor which takes a solver as a parameter
- We implemented several general solvers: least fixed point, unique solution in a final coalgebra, gaussian elimination, ...

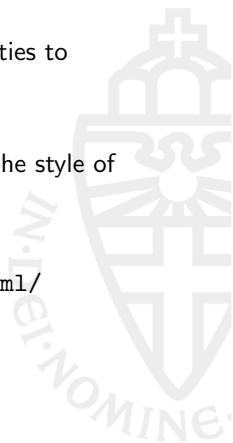


- We implemented `corec` constructor which takes a solver as a parameter
- We implemented several general solvers: least fixed point, unique solution in a final coalgebra, gaussian elimination, ...
- Solvers are implemented directly in the interpreter, as transformers from an abstract syntax tree to another abstract syntax tree.
- Future: to provide tools to manipulate the abstract syntax tree allowing programmers to easily specify their solver.



- CoCaml offers new program constructs and functionalities to implement functions on coinductive structures.
- Examples illustrate the need for new constructs
- New constructs enable allow definitions very much in the style of standard recursive functions.

<http://www.cs.cornell.edu/Projects/CoCaml/>



Thanks!

